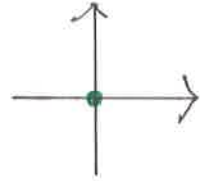


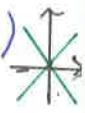
(curves)
III Conic Sections & Quadric Surfaces

* Conic Sections: Traces in \mathbb{R}^2 satisfying equation of the form $P(x, y) = Ax^2 + Bx + Dy^2 + Ey + F = 0$

- Prepare Transparency copy of Fig. 11.36 in Thomas p. 658.

Degenerate cases (not really "curves")

$B = E = F = 0$ & $AD > 0$ (same sign) $\Rightarrow (x, y) = (0, 0)$ 

$B = E = F = 0$ & $AD < 0$ (opposite sign) $\Rightarrow y = \pm \sqrt{-\frac{D}{A}} x$ (two lines) 

$A = D = 0 \Rightarrow Bx + Ey + F = 0 \Rightarrow$ one line

Suppose none of the above is true...

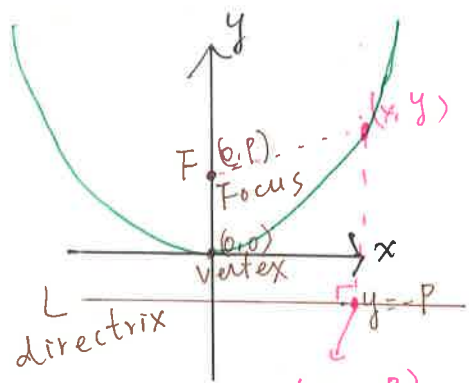
We discuss three cases:

Ⓐ $A = 0$ & $D \neq 0$ (OR $A \neq 0, D = 0$) \rightarrow parabola

Ⓑ $AD > 0$ & both $\neq 0$ & same sign \rightarrow ellipse (circle when $a=c$)

Ⓒ $AD < 0$ & both $\neq 0$ & opposite sign \rightarrow hyperbola

case Ⓐ Parabola: points equidistant to a fixed point & a line

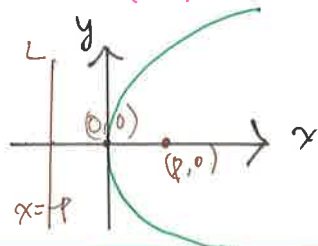


Find all (x, y) equidistant to L & F , i.e.

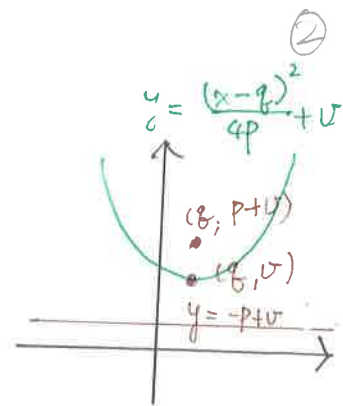
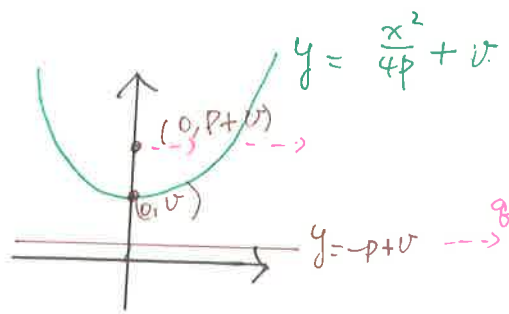
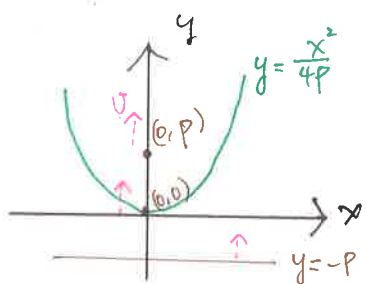
$$x^2 + (y-p)^2 = (y+p)^2 \Rightarrow y = \frac{x^2}{4p} \quad \begin{matrix} (A \neq 0) \\ (D = 0) \end{matrix}$$

Similarly, for \leftarrow , we get

$$x = \frac{y^2}{4p} \quad \begin{matrix} (A = 0) \\ (D \neq 0) \end{matrix}$$



b, d, e will appear by "shifting"



$$y = \frac{(x-q)^2}{4p} + v$$

- is the parabola with
- focus $(q, p+v)$
 - vertex (q, v)
 - directrix $y = -p+v$

Similarly,

$$x = \frac{(y-q)^2}{4p} + v$$

- " " " "
- focus $(p+v, q)$
 - vertex (q, v)
 - directrix $x = -p+v$

eg. $y = 2x^2 + 4x + 7$

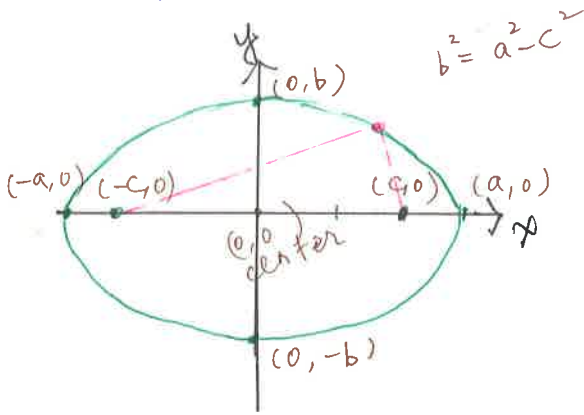
Exercise: write down eq. of parabolas with general focus and directrix.

* Ellipses

Set of points in \mathbb{R}^2 whose distances to two fixed points (foci) have constant sum.

Simplified case:

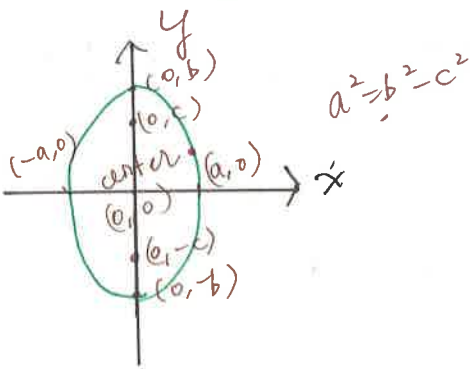
foci: $(c, 0)$ & $(-c, 0)$
constant sum: $2a$



$$\sqrt{(x-c)^2 + y^2} + \sqrt{(x+c)^2 + y^2} = 2a$$

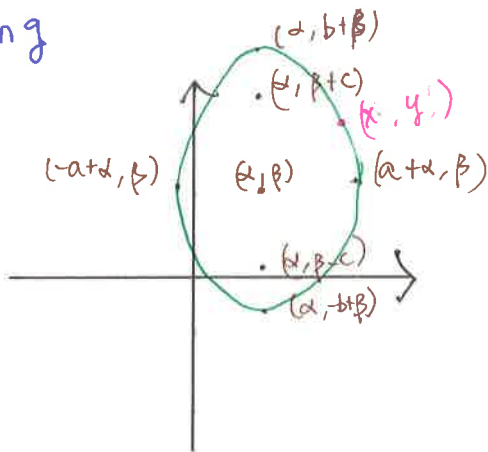
$$\Rightarrow \frac{x^2}{a^2} + \frac{y^2}{a^2 - c^2} = 1 \quad (a > b)$$

Similarly, when foci are on y-axis.



$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1 \quad (b > a)$$

Shifting



$$\frac{(x-\alpha)^2}{a^2} + \frac{(y-\beta)^2}{b^2} = 1$$

Conclusion: $\frac{(x-\alpha)^2}{a^2} + \frac{(y-\beta)^2}{b^2} = 1$ ⊗

is an ellipse, centered at (α, β)
with foci $\begin{cases} (\alpha \pm c, \beta) & ; c^2 = a^2 - b^2 \text{ if } a > b \\ (\alpha, \beta \pm c) & ; c^2 = b^2 - a^2 \text{ if } a < b. \end{cases}$

eg III 1

Graph $x^2 - 4y^2 + 2x + 8y - 7 = 0$

coeff. of x^2 & y^2 opposite signs \rightarrow hyperbola

$$x^2 + 2x + 1 - 4(y^2 - 2y + 1) = 7 + 1 - 4$$

$$(x+1)^2 - 4(y-1)^2 = 4 \quad \text{OR}$$

$$\frac{(x+1)^2}{4} - \frac{(y-1)^2}{1} = 1 \quad \rightarrow \quad c^2 = 5 \quad \text{OR} \quad c = \sqrt{5}$$

\therefore hyperbola centered at $(-1, 1)$
foci $(-1 \pm \sqrt{5}, 1)$

eg III 2

Graph $2x^2 - 6x + 6y^2 + 2y + \frac{4}{3} = 0$

coefficients of x^2 & y^2 same sign \Rightarrow ellipse

$$2 \left[x^2 - 3x + \left(\frac{3}{2}\right)^2 \right] + 6 \left[y^2 + \frac{y}{3} + \frac{1}{36} \right] = \frac{2}{3} + \frac{9}{2} + \frac{1}{6} = \frac{4}{3} + \frac{9}{2} + \frac{1}{6} = \frac{8}{6} + \frac{27}{6} + \frac{1}{6} = \frac{36}{6} = 6$$

$$2 \left(x - \frac{3}{2} \right)^2 + 6 \left(y + \frac{1}{6} \right)^2 = \frac{36}{3} = 12$$

$$\text{OR} \quad \frac{\left(x - \frac{3}{2} \right)^2}{2 \left(\frac{3}{2} \right)^2} + \frac{\left(y + \frac{1}{6} \right)^2}{\frac{2}{3} \left(\frac{1}{6} \right)^2} = 1$$

$$c^2 = a^2 - b^2 = \frac{1}{2} \Rightarrow c = \sqrt{\frac{1}{2}}$$

\therefore ellipse with center $\left(\frac{3}{2}, -\frac{1}{6} \right)$
and foci $\left(\frac{3}{2} \pm \sqrt{\frac{1}{2}}, -\frac{1}{6} \right)$ //

* Conics in Polar Coordinates

Eccentricity e - a measure of how a conic section differs from a circle (ie. $e=0$ for circle)

Many versions for e , we consider a unified set of ingredients: focus & directrix D .

claim: A conic section is a set of points P ,

s.t. $\overline{PF} = e \cdot \overline{PD}$

$e=0$: circle

$e \in (0,1)$: ellipse

$e=1$ } line segment ; if $F \in D$
parabola ; if $F \notin D$

have seen before

$e \in (1,\infty)$: hyperbola

$e=\infty$: line (directrix itself)

consider ellipse & hyperbola w/ equations ($a > b$)

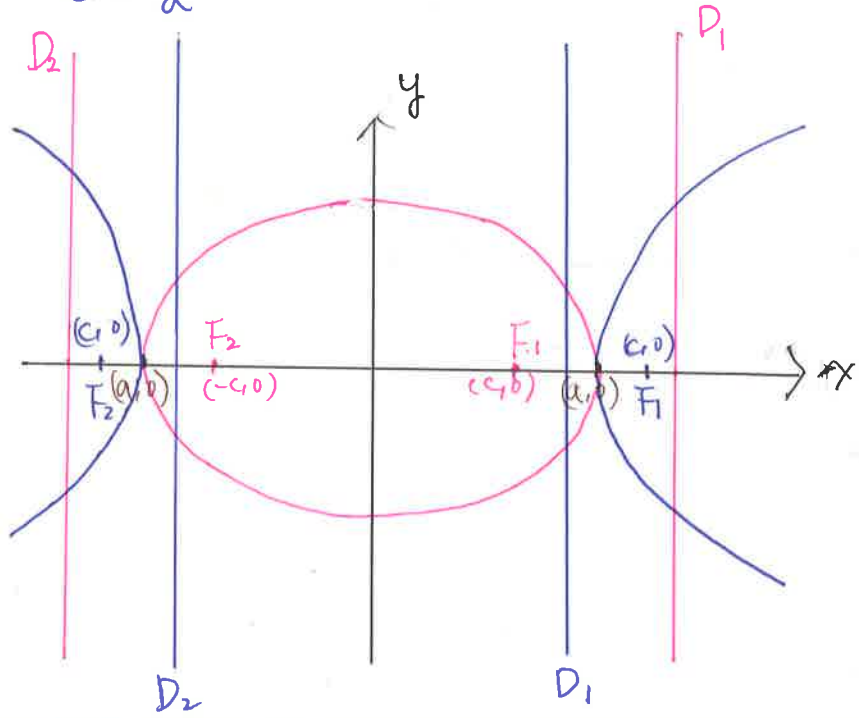
$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$$

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$$

($c^2 = a^2 - b^2$)

($c^2 = a^2 + b^2$) $\Rightarrow F = (\pm c, 0)$

Let $e = \frac{c}{a}$ in both cases & consider $D: x = \pm \frac{a}{e}$

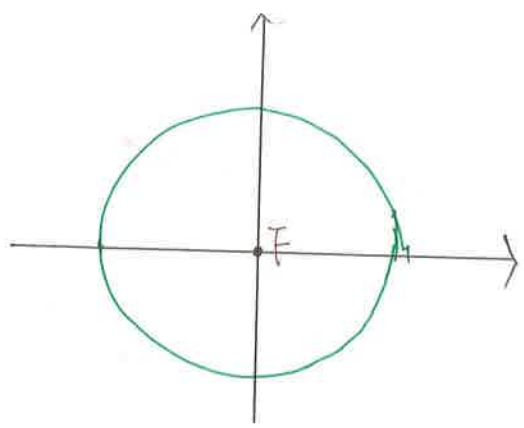


Discuss:

- $c=0$ (circle) ($e=0$)
- $c \in (0, a)$
- P on ellipse \updownarrow $PF_i = e PD$
- $c=a$
- $c \in (a, \infty)$
- PF_i

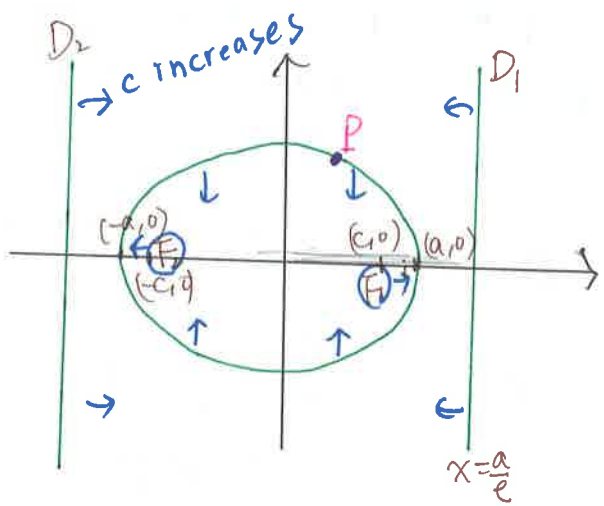
$c=0$; $D: x = \pm \infty$
 $(a=b)$
 $e=0$

\leftarrow



\rightarrow

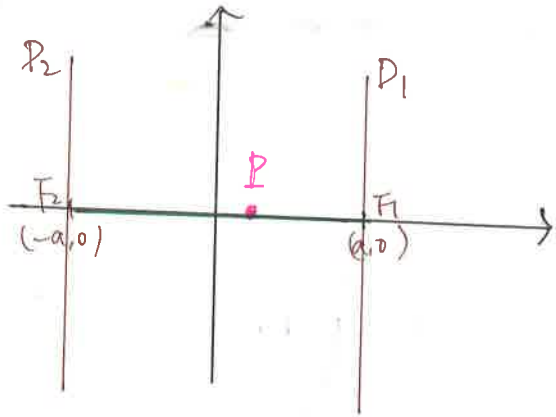
$c \in (0, a)$; $D: x = \pm \frac{a}{e}$ ($\frac{a}{e} > a$)
 $e \in (0, 1)$



can show, for any P on ellipse.

$$PF_i = e \cdot PD_i \quad (i=1,2)$$

$c=a$, $e=1$, $D: x = \pm a$

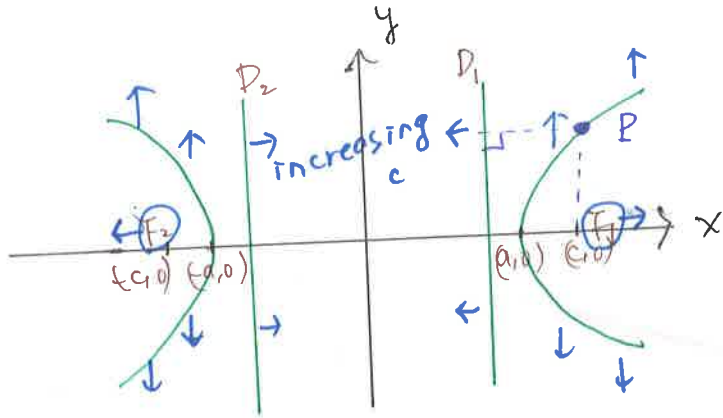


clearly

$$PF_i = PD_i \quad ; \quad i=1,2$$

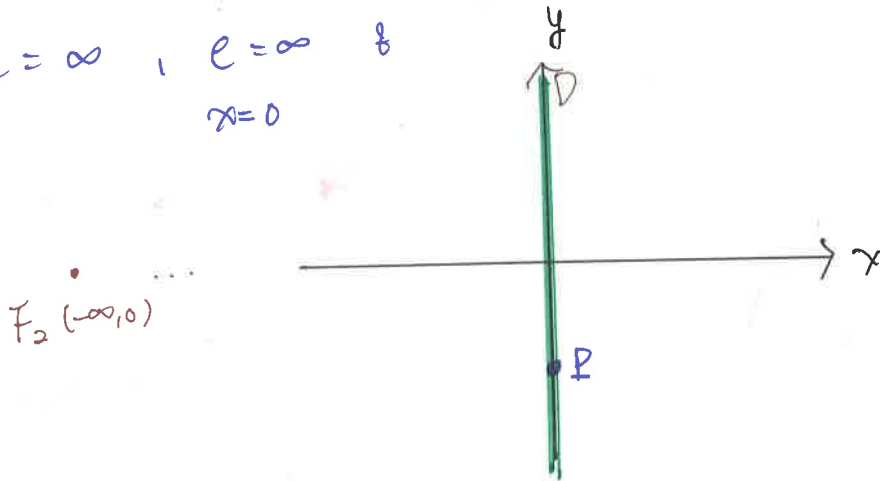
$c \in (a, \infty)$, $e > 1$, $x = \pm \frac{a}{e}$ & $\frac{a}{e} < a$

(9)



Again, $PF_i = e PD_i$
 $\forall P$ on hyperbola

$c = \infty$, $e = \infty$ &
 $x = 0$



$PF = \infty$, $PD = 0$
 $0 = \infty \cdot 0$

In polar form, place F_1 (or F_2) at origin

$\Rightarrow PF_1 = r$

consider vertical directrix $D: x = k > 0$

$PD = k - r \cos \theta$

$PF = e PD$

$\Rightarrow r = ek - e r \cos \theta$

OR $r = \frac{ke}{1 + e \cos \theta}$

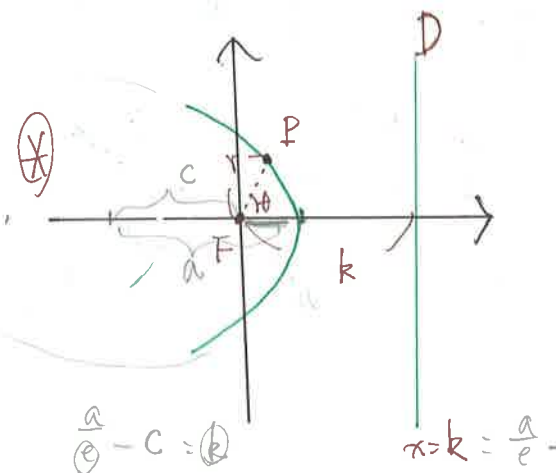
on the left

check: if we choose the other F, D we get $r = \frac{ke}{1 - e \cos \theta}$

$\frac{ke}{1+e} = a-c$
 $= a - ae$
 $(a)(1-e)$

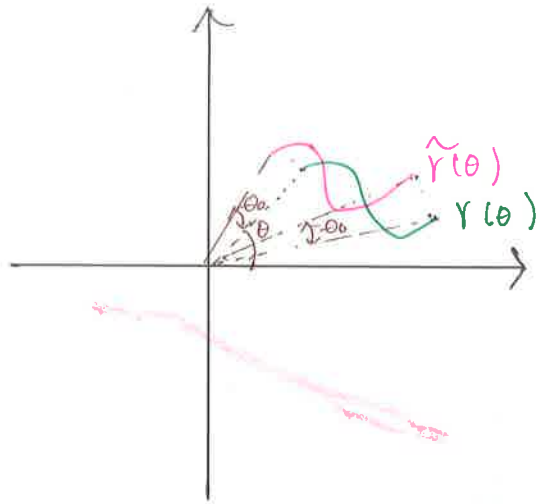
$e = \frac{c}{a}$

$ck = \frac{a}{e}$



Polar equations are also convenient for describing rotation: (10)

Observe: $\tilde{r}(\theta) = r(\theta - \theta_0)$ is the curve formed by rotating $r(\theta)$ by θ_0 , counterclockwise. (c.c.w.)



In particular, horizontal directrix $y = k$ & focus $(0, 0)$
 obtained from rotating \odot by θ_0 , c.c.w.
 \therefore we get equation

$$r(\theta) = \frac{ke}{1 + e \cos(\theta - \frac{\pi}{2})} = \frac{ke}{1 + e \sin \theta}$$

(& similarly for $y = -k$, $F = (0, 0)$,)

$$r(\theta) = \frac{ke}{1 - e \sin \theta}$$

eg II

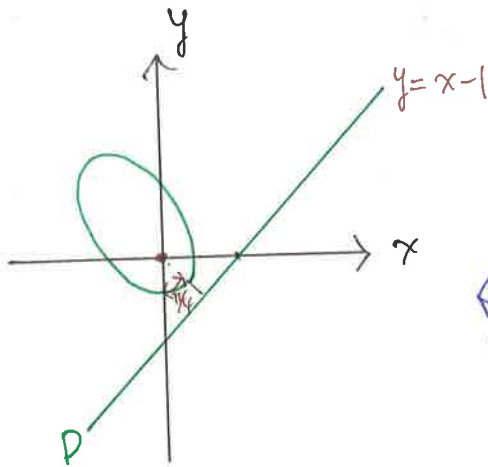
$$r = \frac{25}{10 + 20 \cos \theta}$$

determine type of conic,
and directrix (w/ focus = (0, 0))

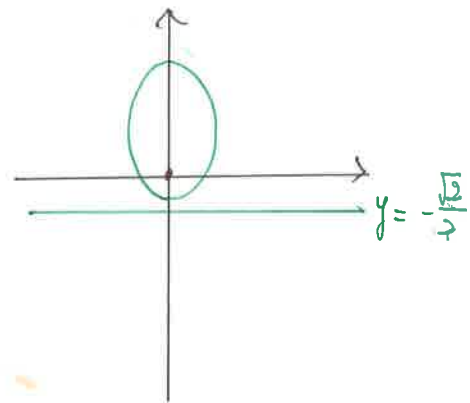
$$r = \frac{\frac{25}{10}}{1 + 2 \cos \theta} = \frac{\overset{e}{2} \cdot \overset{k}{\frac{25}{20}}}{1 + \overset{e}{2} (\cos \theta + 0)}$$

vertical directrix
 $x = +k = \frac{25}{20}$

eg write down polar equation of the conic
w/ focus (0, 0) & directrix $y = x - 1$, $e = \frac{1}{2}$



consider



rotation by
 $\theta_0 = \frac{\pi}{4}$

$$\tilde{r} = \frac{\frac{\sqrt{2}}{2} \cdot \frac{1}{2}}{1 - \frac{1}{2} \sin \theta} = \frac{\sqrt{2}}{2 - \sin \theta}$$

$$r(\theta) = \tilde{r}(\theta - \frac{\pi}{4}) = \frac{\sqrt{2}}{2 - \sin(\theta - \frac{\pi}{4})}$$

* Quadric Surfaces

Traces in \mathbb{R}^3 of the quadratic equation

$$Ax^2 + By^2 + Cz^2 + Dx + Ey + Fz + G = 0$$

(omit mixed terms now)

and $(A, B, C) \neq (0, 0, 0)$

Let's assume $D = E = F = 0$ (if not, complete the square and shift the plot with $D = E = F = 0$),

Generally not easy; the most common strategy is to fix one variable and see what kind of conic sections we get.

A few obvious ones:

A1. Ellipsoid

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$$

Type A:

$A, B, C \neq 0$

$$\left(\begin{array}{l} -a \leq x \leq a \\ -b \leq y \leq b \\ -c \leq z \leq c \end{array} \right)$$

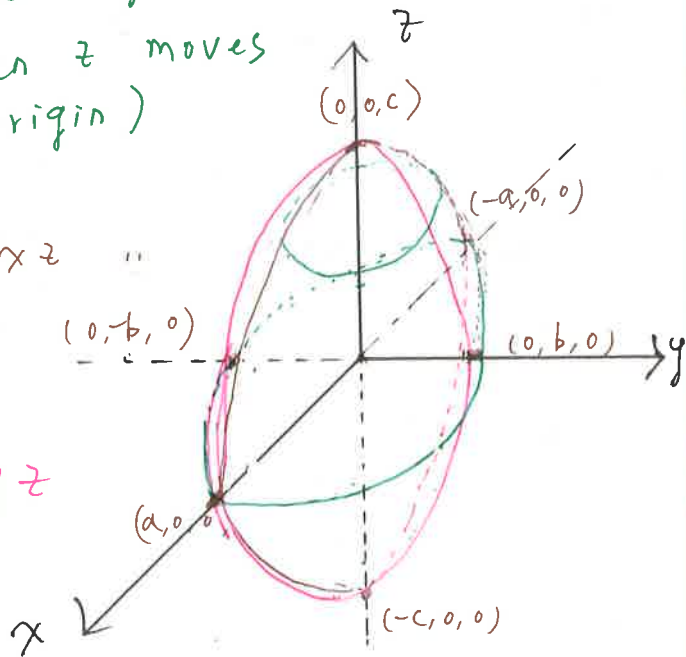
fix $z \Rightarrow$ ellipse parallel to xy plane
(shrinking when z moves away from origin)

fix $y \Rightarrow$ " " " xz "

(" " ")

fix $x \Rightarrow$ " " " yz "

Q: what about $a = b = c$?



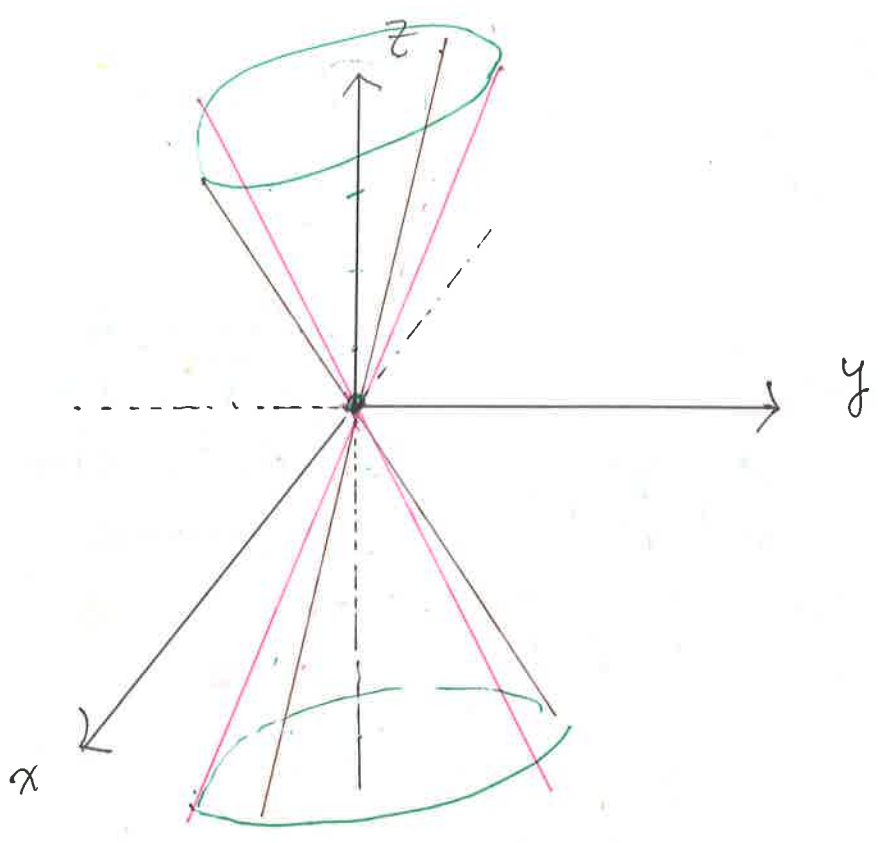
A2. Elliptical cone

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = \frac{z^2}{c^2}$$

fix $z \Rightarrow$ ellipse // xy plane
shrinking as $z \rightarrow 0$ ($\& z=0 \Rightarrow (x,y) = (0,0)$)

fix $y=0 \Rightarrow$ 2 lines // xz plane ($z = \pm \frac{c}{a}x$)

fix $x=0 \Rightarrow$ " " " yz " ($z = \pm \frac{c}{b}y$)



What about $y = y_0 \neq 0$?
 $x = x_0 \neq 0$?

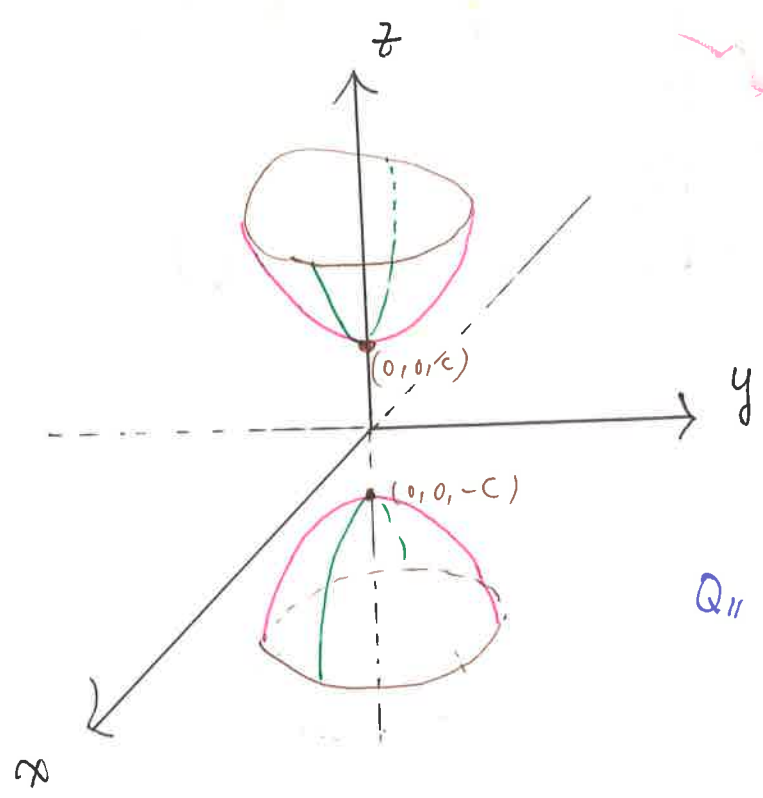
A3. Hyperbolic of two sheets

$$\frac{z^2}{c^2} - \frac{x^2}{a^2} - \frac{y^2}{b^2} = 1 \quad \left(\begin{array}{l} \frac{z^2}{c^2} \geq 1 \Rightarrow z \geq c \\ \phantom{\frac{z^2}{c^2} \geq 1} z \leq -c \\ \text{ie } z \notin (-c, c) \end{array} \right)$$

fix $z = z_0 \Rightarrow \frac{x^2}{a^2} + \frac{y^2}{b^2} = \frac{z_0^2}{c^2} - 1$
 ellipse // xy plane (larger as z moves away from 0)

fix $y = y_0 \Rightarrow \frac{z^2}{c^2} - \frac{x^2}{a^2} = 1 + \frac{y_0^2}{b^2}$
 hyperbolic // xz plane
 (further apart as y moves away from 0)

fix $x = x_0 \Rightarrow \frac{z^2}{c^2} - \frac{y^2}{b^2} = 1 + \frac{x_0^2}{a^2}$
 // yz plane



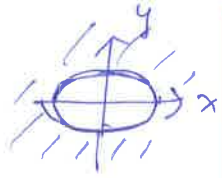
Q // what about $\frac{x^2}{a^2} - \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1$?

A4

Hyperboloid of one sheet

(16)

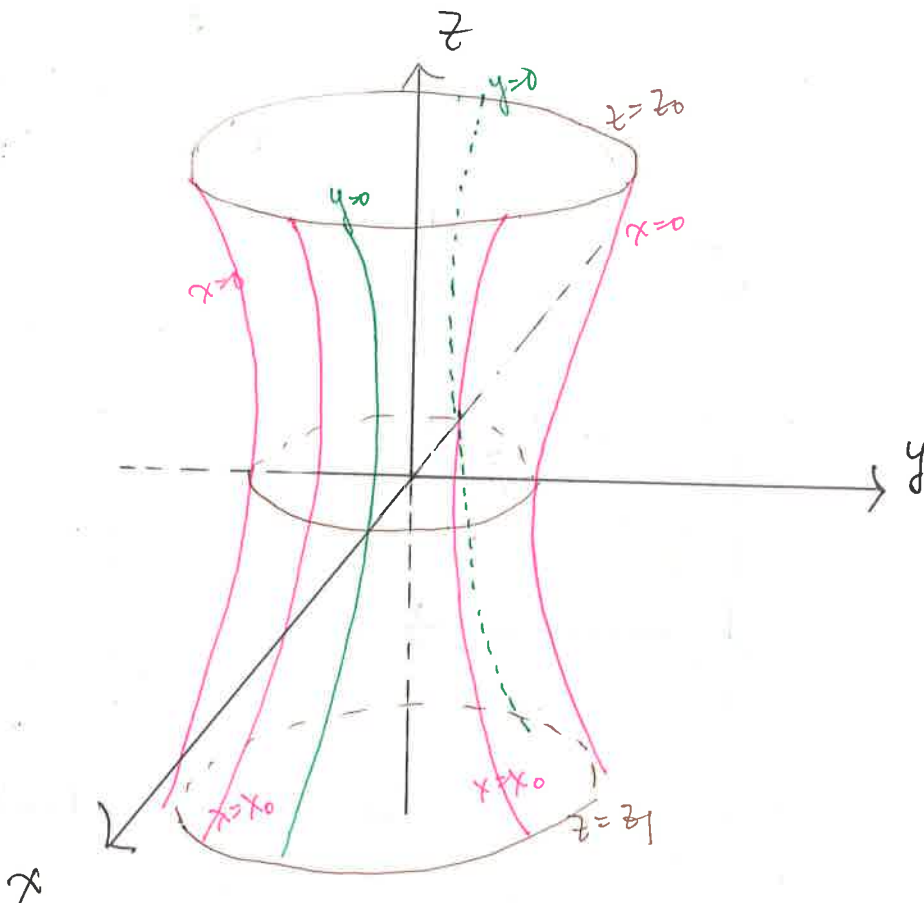
$$\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1 \quad (\Rightarrow \quad \frac{x^2}{a^2} + \frac{y^2}{b^2} \geq 1 \Rightarrow$$



fix $z = z_0 \Rightarrow$ ellipse // xy plane
 (larger as z moves away from 0)

fix $y = y_0 \Rightarrow$ hyperbola // xz plane
 (further apart as y moves away from 0)

fix $x = x_0 \Rightarrow$ " " yz "
 (" " " " " " " ")



Type B: one of A, B, C = 0

(17)

B1. Elliptical Paraboloid.

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = \frac{z}{c} \quad (\Rightarrow z \geq 0)$$

assume $c > 0$

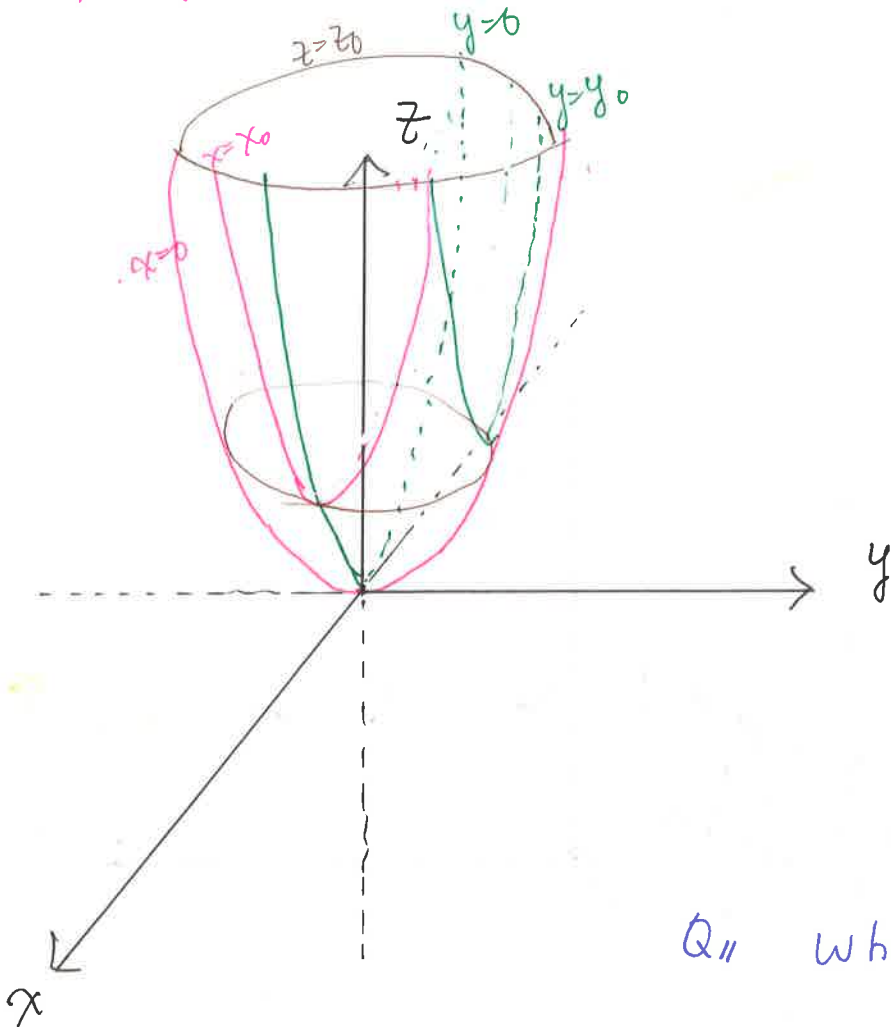
fix $z = z_0$, ellipse // xy plane

fix $y = y_0$, parabola // xz plane

fix $x = x_0$, " // yz plane

$$z = \frac{c}{a^2} x^2$$

$$z = \frac{c}{b^2} y^2$$



Q // What about $c < 0$?

B2.

Hypertolic paraboloid.

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = \frac{z}{c}$$

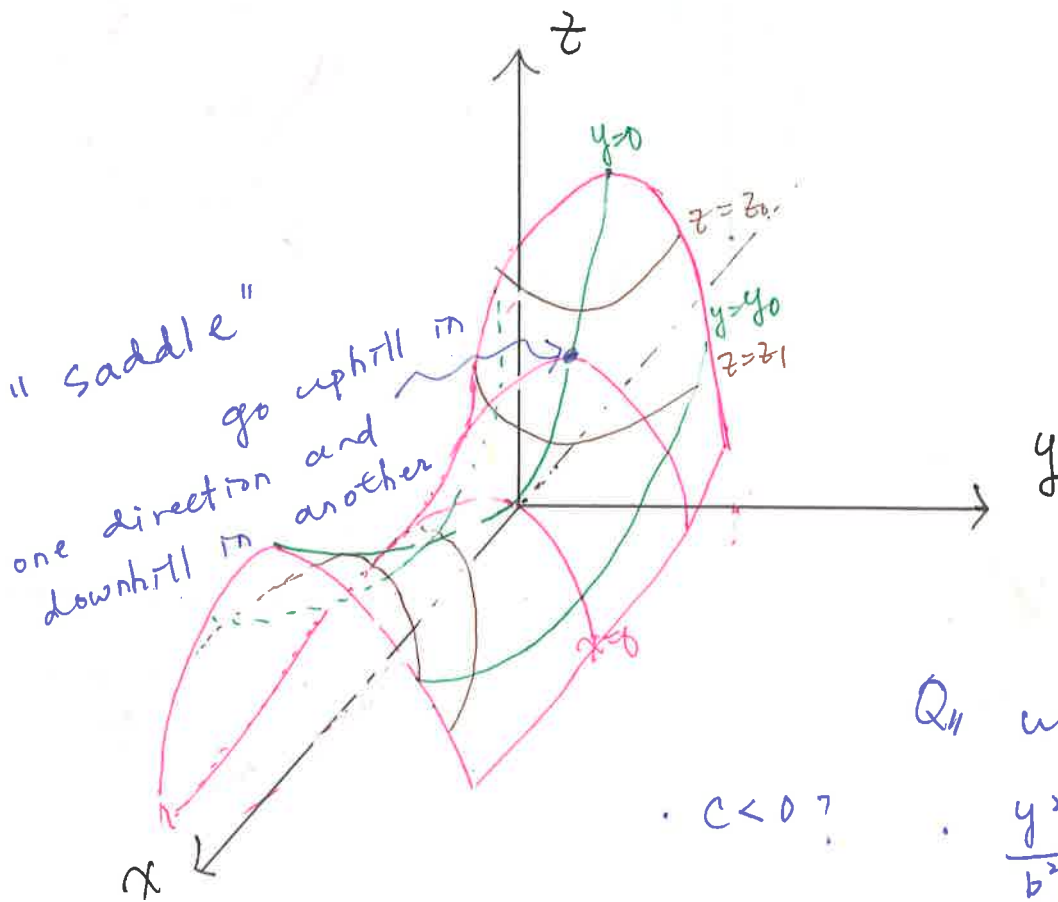
open toward x axis

assume $c > 0$.

fix $z = z_0$, hyperbola \parallel xy plane
 (further apart as z moves away from 0)

fix $y = y_0$, parabola $z = \frac{c}{a^2}x^2 - \frac{c}{b^2}y_0^2 \parallel$ xz plane

fix $x = x_0$ " $z = -\frac{c}{b^2}y^2 + \frac{c}{a^2}x_0^2 \parallel$ yz plane



Q11 what about

$c < 0$?

$$\frac{y^2}{b^2} - \frac{x^2}{a^2} = \frac{z}{c} ?$$

$$\frac{z^2}{c^2} - \frac{y^2}{b^2} = \frac{x}{a} ?$$

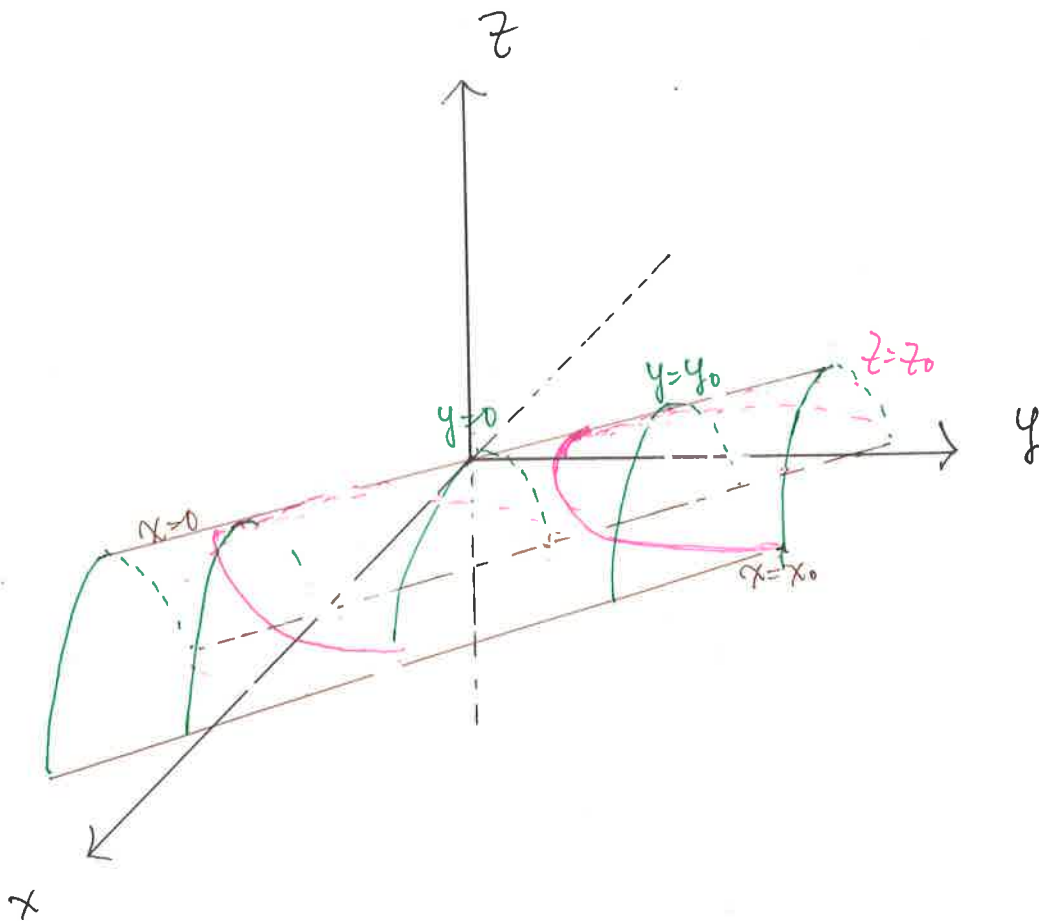
Type C : only one square term.

c1. $\frac{x^2}{a^2} - \frac{y}{b} + \frac{z}{c} = 0$ assume $b, c > 0$

fix $x = x_0 \Rightarrow$ line // yz plane
 $z = \frac{c}{b}y - \frac{c}{a^2}x_0^2$

fix $y = y_0 \Rightarrow$ parabola $z = -\frac{c}{a^2}x^2 + \frac{c}{b}y_0$ // xz plane

fix $z = z_0 \Rightarrow$ " $y = \frac{b}{a^2}x^2 + \frac{z_0}{c}$ // xy plane

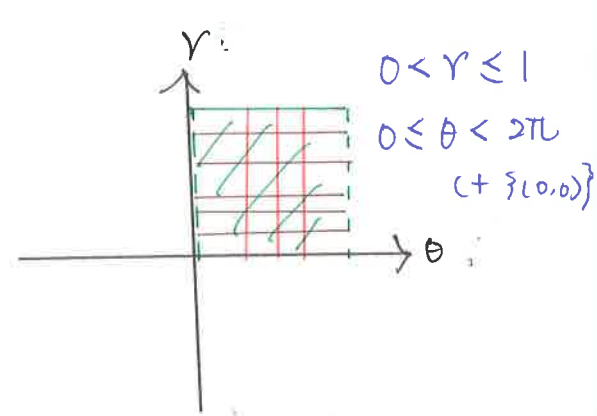
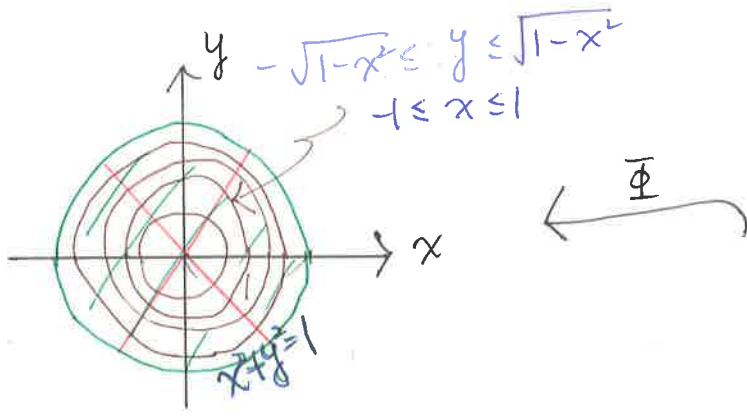


online 3-D Function Grapher:

www.kvuephysics.com/tools/mathematical-tools/online-3-d-function-grapher

* More Change of Coordinates & Descriptions of Domains

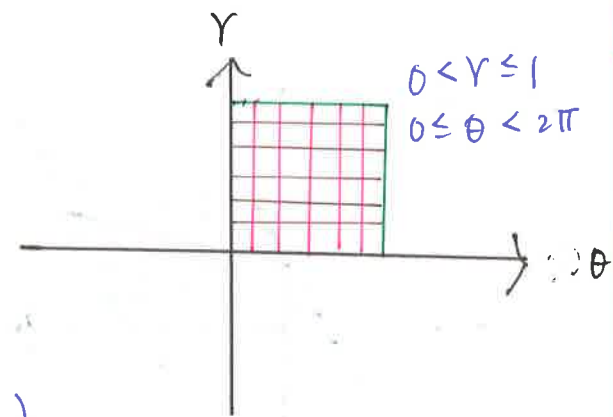
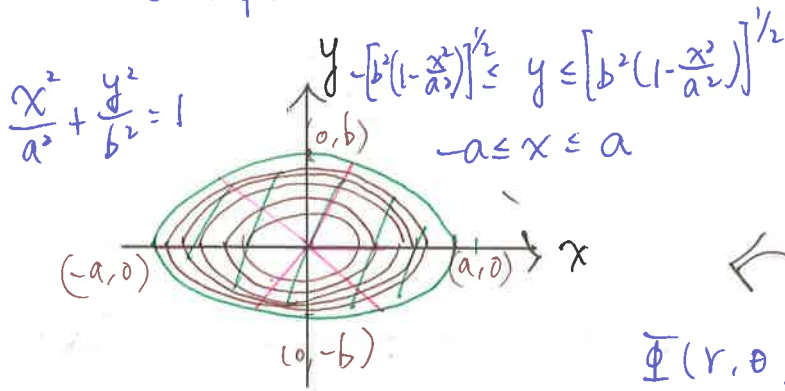
Recall polar coordinates:



Forget about boundary in $r\theta$ plane. we develop some more changes of coordinate similar to what we have seen:

consider disc / ball - like domains:

1. Ellipse

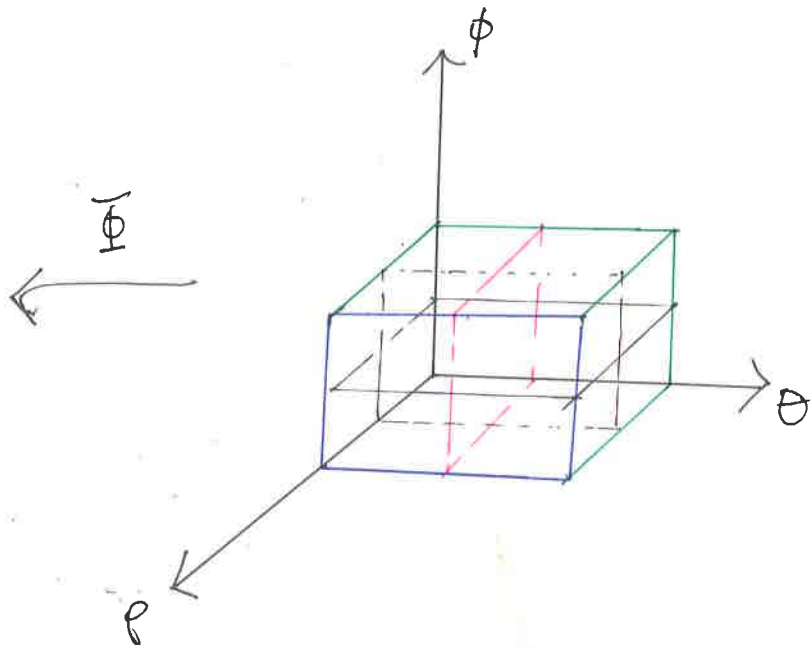
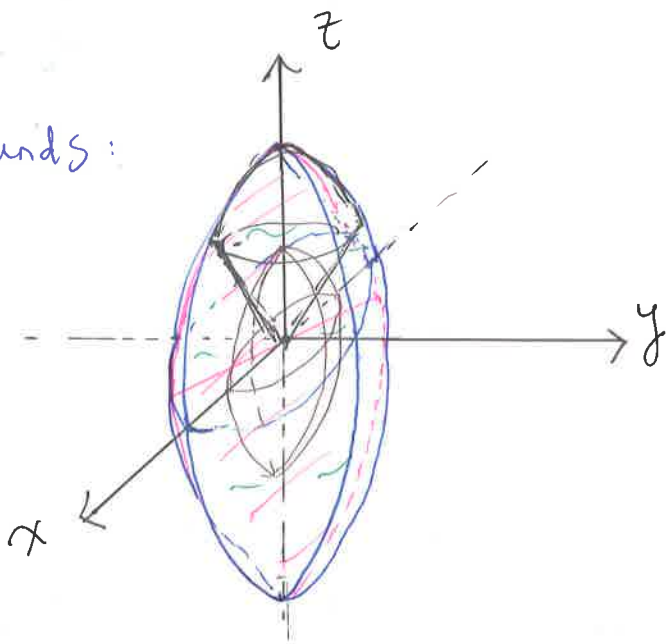


$$\Phi(r, \theta) = (a \cos \theta, b r \sin \theta)$$

Similarly for 3D plot:

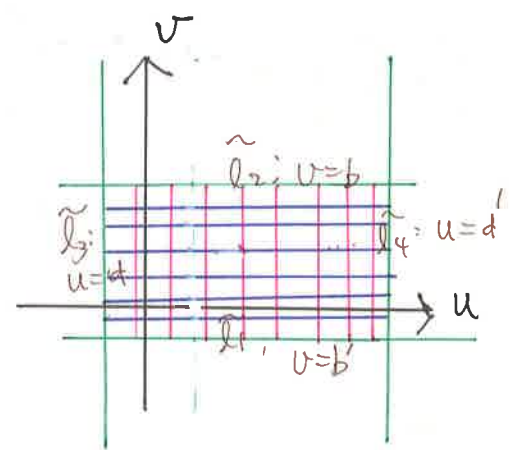
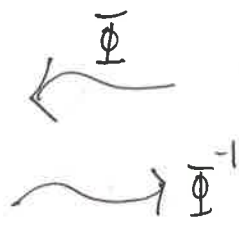
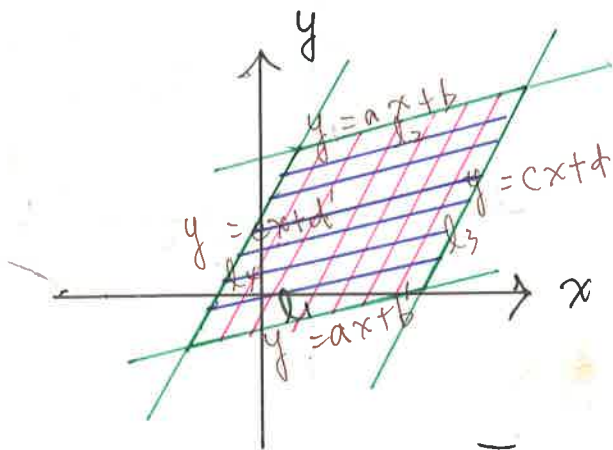
$$\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$$

Bounds:



$$\Phi(\rho, \theta, \phi) = (a\rho \sin\phi \cos\theta, b\rho \sin\phi \cos\theta, c\rho \cos\phi)$$

Parallelogram



Phi

$$\Phi^{-1}(x, y) = (\underbrace{y - ax}_{u(x, y)}, \underbrace{y - cx}_{v(x, y)})$$

$$\begin{cases} v(x, y) = y - ax \\ u(x, y) = y - cx \end{cases}$$

$$\Rightarrow \Phi^{-1}(l_2) = \{(b', \sim)\} ; \Phi^{-1}(l_3, l_4) = \{(\sim, d')\}$$

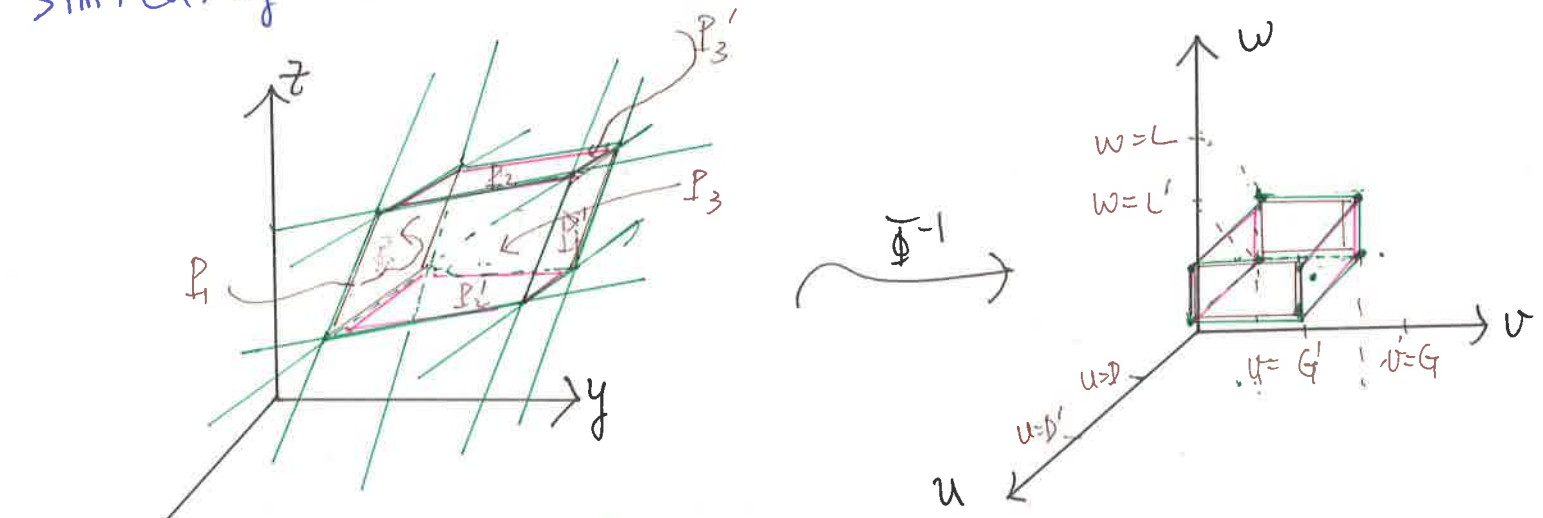
$$\Phi^{-1}(x, y) = (\underbrace{y - cx}_u, \underbrace{y - ax}_v)$$

$$\begin{cases} u = y - cx \\ v = y - ax \end{cases} \rightarrow \begin{cases} x = \frac{1}{a-c}(u - v) \\ y = \frac{1}{a-c}(au - cv) \end{cases} = \underbrace{\begin{pmatrix} y - cx \\ y - ax \end{pmatrix}}_{\Phi(u, v)}$$

$$\Phi^{-1} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} -c & 1 \\ -a & 1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} y - cx \\ y - ax \end{pmatrix} \begin{matrix} \rightarrow u \\ \rightarrow v \end{matrix}$$

$$\Phi \begin{pmatrix} u \\ v \end{pmatrix} = \begin{pmatrix} \frac{1}{a-c} & \frac{-1}{a-c} \\ \frac{a}{a-c} & \frac{-c}{a-c} \end{pmatrix} \begin{pmatrix} u \\ v \end{pmatrix} = \begin{pmatrix} \frac{u}{a-c} - \frac{v}{a-c} \\ \frac{au}{a-c} - \frac{cv}{a-c} \end{pmatrix}$$

Similarly in 3D:



- $P_1: Ax + By + Cz = D \quad (D' < D)$
- $P'_1: Ax + By + Cz = D'$
- $P_2: Dx + Ey + Fz = G \quad (G' < G)$
- $P'_2: Dx + Ey + Fz = G'$
- $P_3: Hx + Iy + kz = L \quad (L' < L)$
- $P'_3: Hx + Iy + kz = L'$

$$\Phi^{-1}(x, y, z) = (Ax + By + Cz, Dx + Ey + Fz, Hx + Iy + Kz)$$

$$\Phi^{-1}(P_1) = \{(D, \dots, \dots)\} \quad \Phi^{-1}(P'_1) = \{(D', \dots, \dots)\}$$

$$\Phi^{-1}(P_2) = \{(\dots, G, \dots)\} \quad \Phi^{-1}(P'_2) = \{(\dots, G', \dots)\}$$

$$\Phi^{-1}(P_3) = \{(\dots, \dots, L)\} \quad \Phi^{-1}(P'_3) = \{(\dots, \dots, L')\}$$

$$\Phi^{-1} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} A & B & C \\ D & E & F \\ H & I & K \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

$A_{\Phi^{-1}}$

and $\Phi \begin{pmatrix} u \\ v \\ w \end{pmatrix} = \begin{pmatrix} A & B & C \\ D & E & F \\ H & I & K \end{pmatrix} \begin{pmatrix} u \\ v \\ w \end{pmatrix}$

slo^{ie} solve

$$\begin{cases} u = Ax + By + Cz \\ v = Dx + Ey + Fz \\ w = Hx + Iy + Kz \end{cases} \quad \text{to get}$$

$$\begin{aligned} x &= \text{---} u + \text{---} v + \text{---} w \\ y &= \text{---} u + \text{---} v + \text{---} w \\ z &= \text{---} u + \text{---} v + \text{---} w \end{aligned}$$

$$\begin{pmatrix} 0 & 0 & 0 \end{pmatrix} = (A_{\Phi^{-1}})^T = A_{\Phi}$$

