

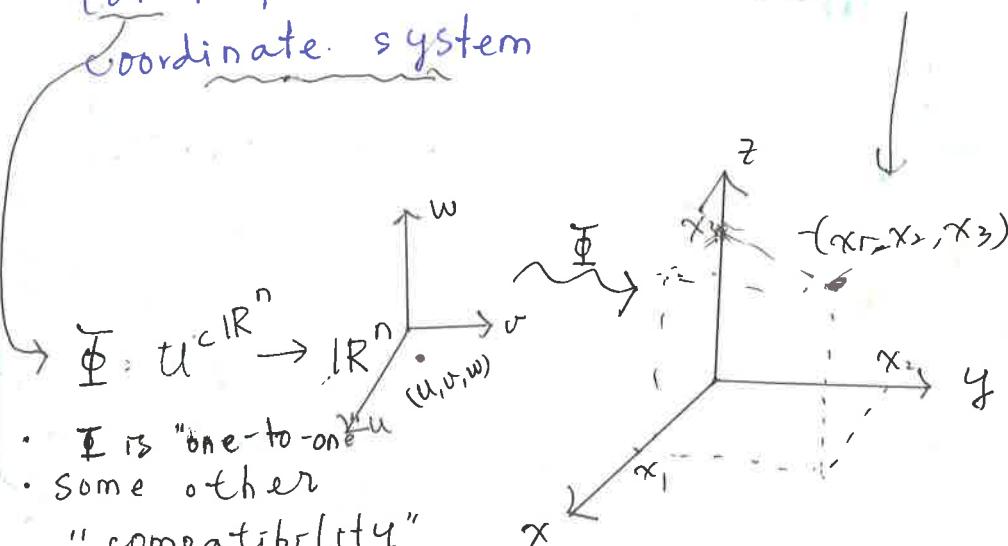
points/vectors

II. Coordinates

$$\mathbb{R}^n = \{ \vec{x} = (\underbrace{x_1, \dots, x_n}_\text{coordinates of } \vec{x}) \mid x_i \in \mathbb{R} \text{ for all } i \}$$

Euclidean
n-space

Coordinate system: a geometric way to uniquely label points on rectangular (Cartesian) coordinate system



- Φ is "one-to-one"
- Some other "compatibility" conditions.

"Right-hand" coordinate

(plots)

* Traces by equations in \mathbb{R}^n :

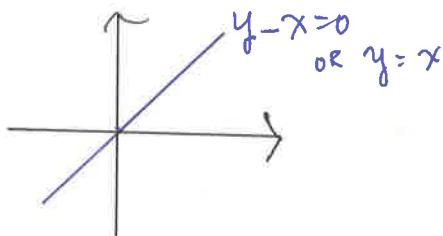
$$\{ \vec{x} \in \mathbb{R}^n \mid P_1(\vec{x}) = \dots = P_n(\vec{x}) = 0 \} \text{ defining equations}$$

usually in \mathbb{R}^2 , $\vec{x} \rightarrow (x, y)$
 \mathbb{R}^3 , $\vec{x} \rightarrow (x, y, z)$

} most of the focus
in this course

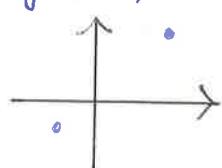
e.g. in \mathbb{R}^2 , $P_1(x, y) = y - x$,

#2 $P_1(x, y) = y - x - 1$



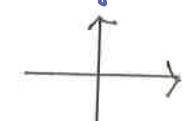
#3

$$P_1(x, y) = y - x, P_2(x, y) = x - y^2 + 2$$



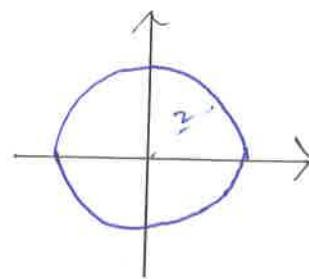
#4. $P_1(x, y) = y - x$

$$P_2(x, y) = y - x - 1$$



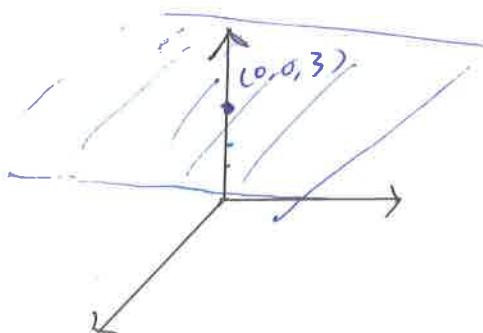
Ex 4 II 5

$$P(x, y) = x^2 + y^2 - 4$$

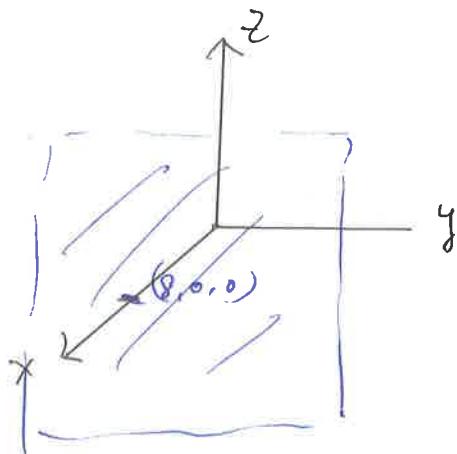


(2)

II 6. $P(x, y, z) = z - 3$

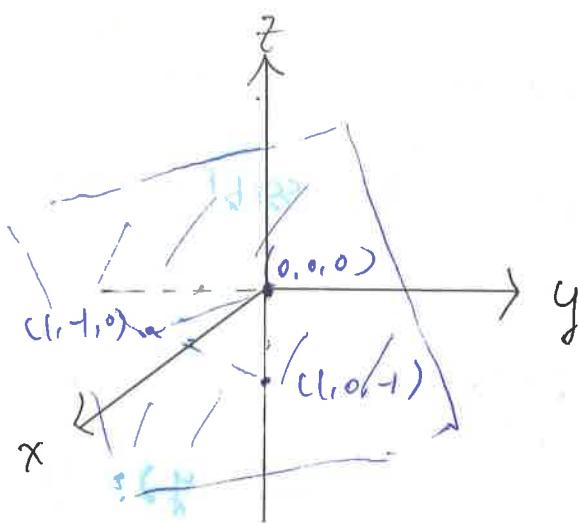


II 7. $P(x, y, z) = x - 8$



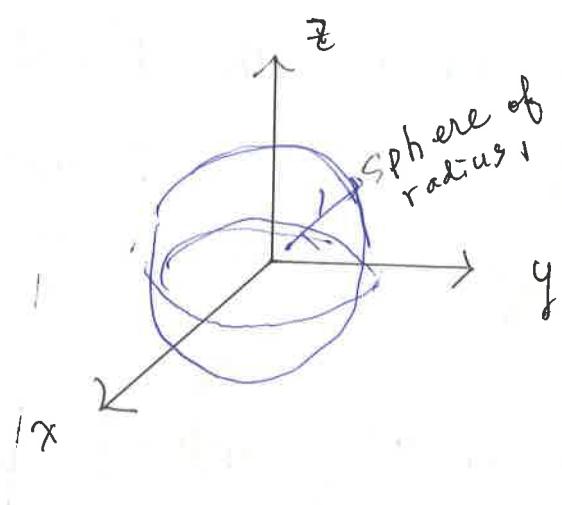
II 8.

$$P(x, y, z) = x + y + z$$



II 9.

$$\begin{aligned} P_1(x, y, z) \\ = x^2 + y^2 + z^2 - 1 \end{aligned}$$

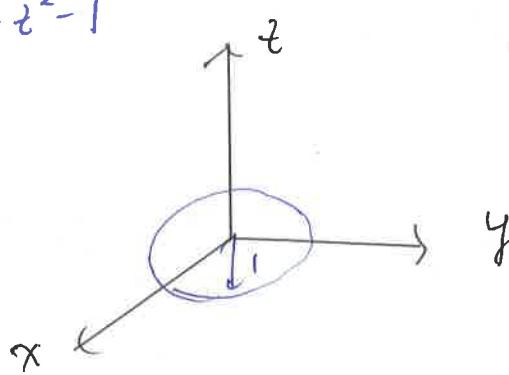


II 10.

$$P_1(x, y, z) = x^2 + y^2 + z^2 - 1$$

$$P_2(x, y, z) = z$$

x
 $1-x$

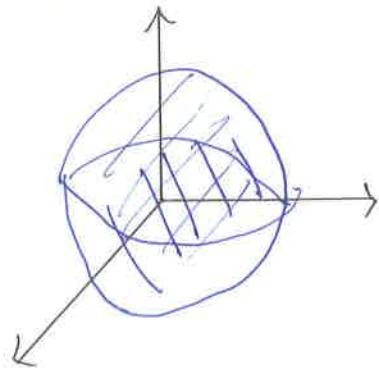


* Traces of Inequalities

?

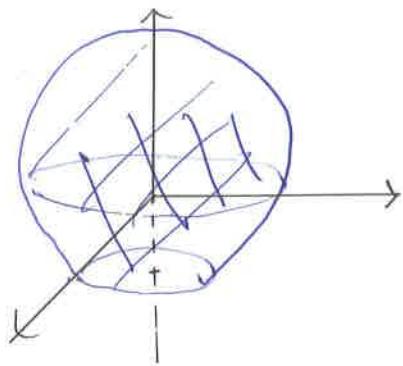
$$\{ \vec{x} \in \mathbb{R}^n \mid P_i(x) \stackrel{(>)(<)}{\geq, \leq} 0 \}$$

III: $P(x, y, z) = x^2 + y^2 + z^2 - 1 \leq 0$



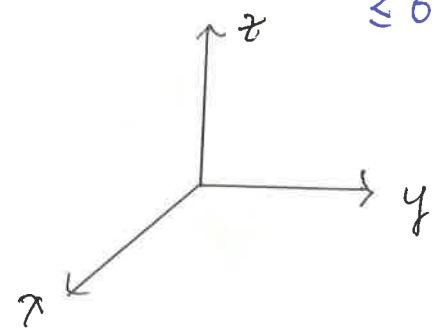
II₁₂: $P_1(x, y, z) = x^2 + y^2 + z^2 - 1 \leq 0$

$$P_2(x, y, z) = z + 1 \geq 0$$



II₁₅: $P_1(x, y, z) = x \geq 0$

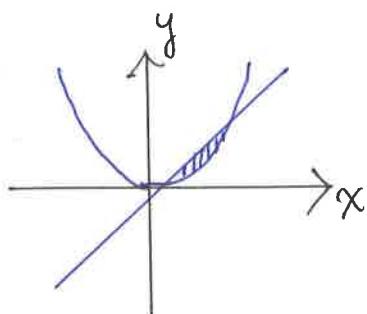
$$P_2(x, y, z) = x + 1 \leq 0$$



(in \mathbb{R}^2)

II₁₃: $P_1(x, y) = y - x^2 \geq 0$

$$P_2(x, y) = y - x \leq 0$$

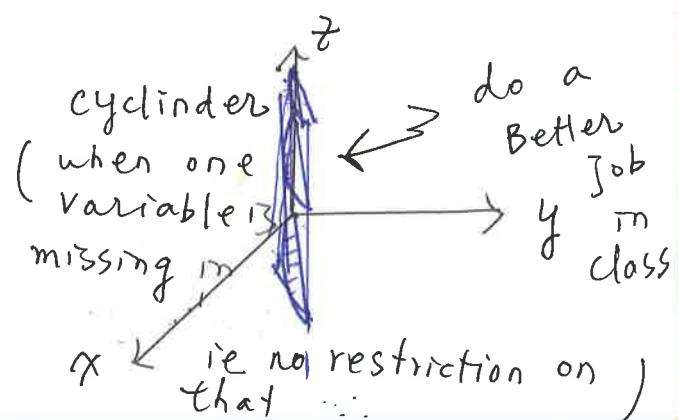


(in \mathbb{R}^3)

II₁₄

$$P_1(x, y, z) = y - x^2 \geq 0$$

$$P_2(x, y, z) = y - x \geq 0$$



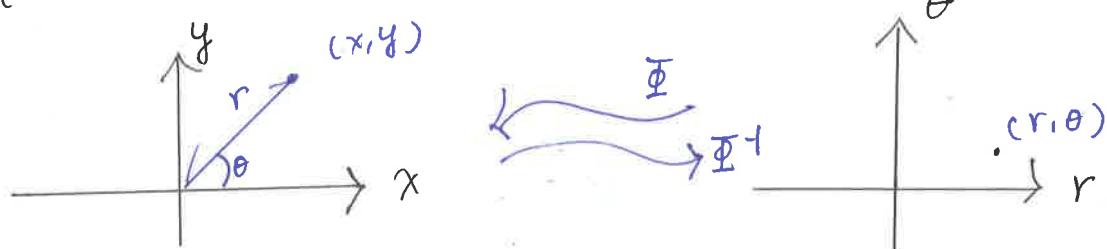
Geometric Observation

(4)

- Each "new" equation "reduces" the dimension by at least one, while inequality in general doesn't reduce dimensions (unless they contradict each other, as in eg II.15)

* Points in Different Coordinate System

Polar Coordinate System in \mathbb{R}^2

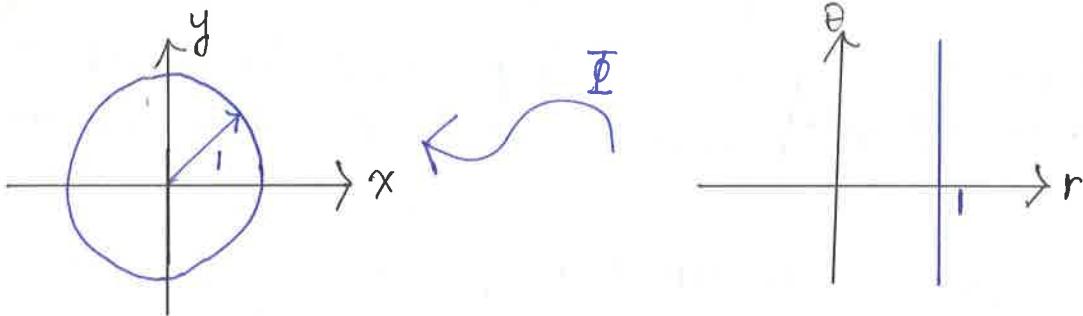


$$\Phi(r, \theta) = (r \cos \theta, r \sin \theta)$$

$$\Phi^{-1}(x, y) = \left(\sqrt{x^2 + y^2}, \tan^{-1} \frac{y}{x} \right)$$

polar coordinate systems are suitable to
describe curves highly dependent on angle
and radius (distance to origin).

e.g III:



Algebraically

$$x^2 + y^2 = 1$$

in r, θ plane

$$\begin{cases} x = r \cos \theta \\ y = r \sin \theta \end{cases}$$

$$\begin{aligned} x^2 + y^2 &= r^2 (\cos^2 \theta + \sin^2 \theta) \\ &= r^2 = 1 \end{aligned}$$

$$\therefore r = 1$$

Problems with Φ :

① what about $r = -1$?

② Φ is not 1-1 !! (ie the "labeling" by Φ is not unique)

Observe:

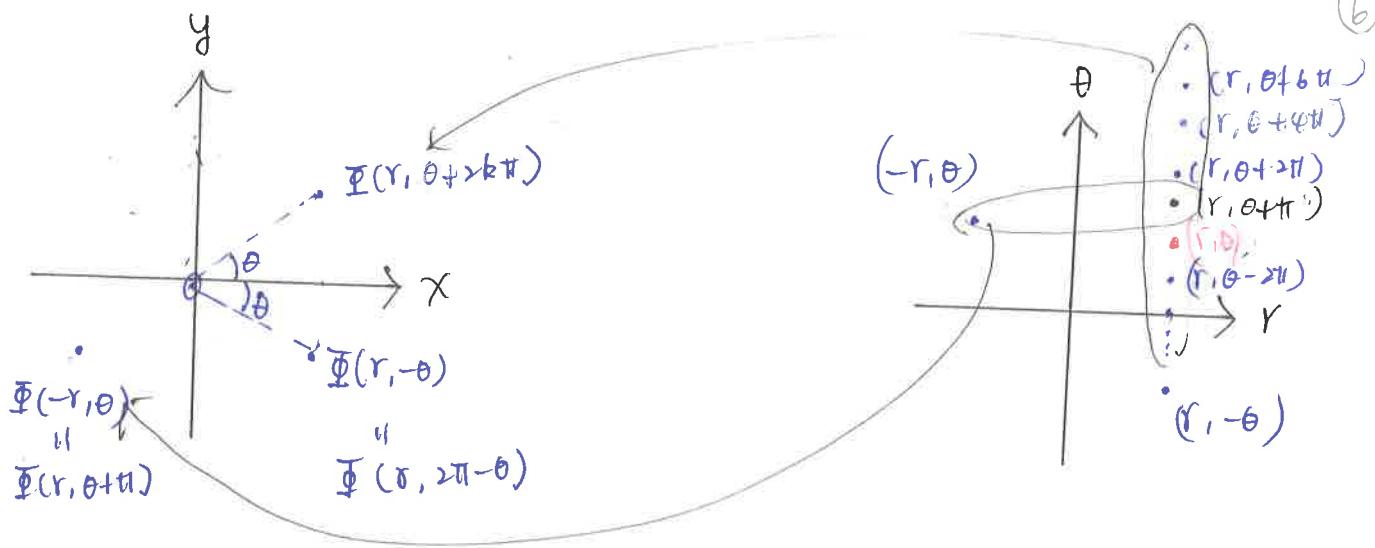
$$\begin{cases} r > 0 \end{cases}$$

$$\Phi(-r, \theta) = (-r \cos \theta, -r \sin \theta) = \Phi(r, \theta + \pi) \quad \begin{array}{l} \theta < \pi \\ \rightarrow \theta > \pi \end{array}$$

$$\Phi(r, -\theta) = (r \cos(-\theta), r \sin(-\theta)) = \Phi(r, 2\pi - \theta) \quad \begin{array}{l} \theta > \pi \\ \rightarrow \theta < \pi \end{array}$$

$$\Phi(r, \theta + 2k\pi) = \Phi(r, \theta)$$

(6)



\therefore To satisfy one-to-one condition of Φ , we restrict our domain to be $r \in [0, \infty)$, $\theta \in [0, 2\pi)$,

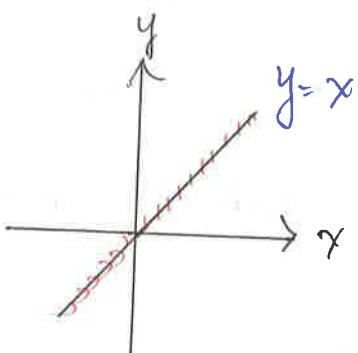
when performing change of coordinates.

[However, when solving equations of r and θ , we do not restrict any possible value]

Special care: origin $(0; 0)$ on x - y plane.

always exclude " $r=0$ " when doing change of coordinate, since $\Phi(0, \theta) = (0, 0)$ for all θ and we don't have 1-1.

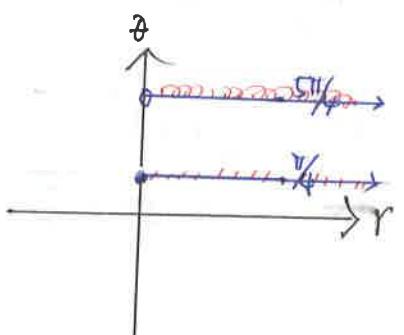
eg



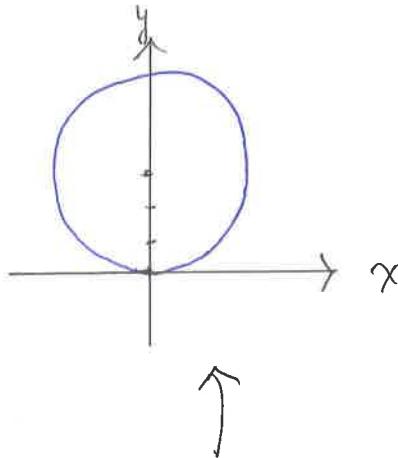
$$y=x \Rightarrow r \sin \theta = r \cos \theta$$

$$\Rightarrow \begin{cases} r=0 \\ \sin \theta = \cos \theta \end{cases}$$

$$\sin \theta = \cos \theta \Rightarrow \theta = \frac{\pi}{4} \text{ or } \frac{5\pi}{4}$$



eg II.13:



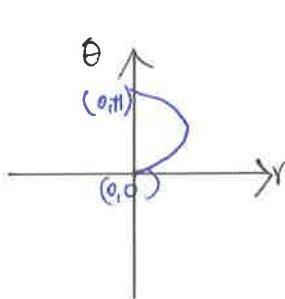
$$x^2 + (y-3)^2 = 9$$

$$r^2 \cos^2 \theta + (r \sin \theta - 3)^2$$

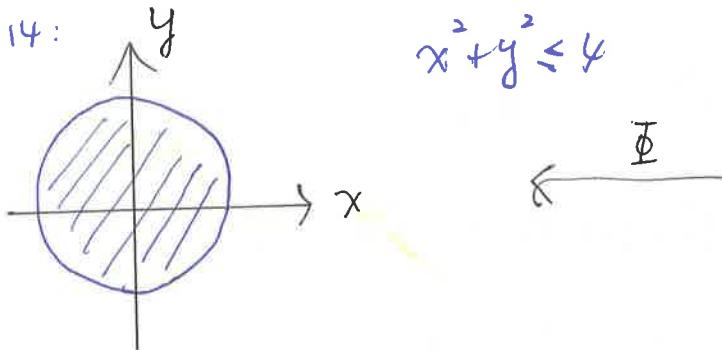
$$= r^2 \cos^2 \theta + r^2 \sin^2 \theta - 6r \sin \theta + 9 = r^2$$

$$r^2 - 6r \sin \theta = 0$$

$$\Rightarrow r = 6 \sin \theta \quad (\text{remember } r=0 \text{ excluded})$$

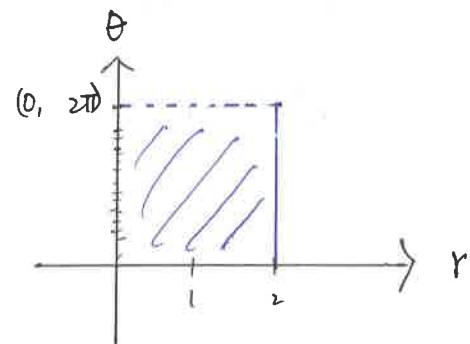


eg II.14:

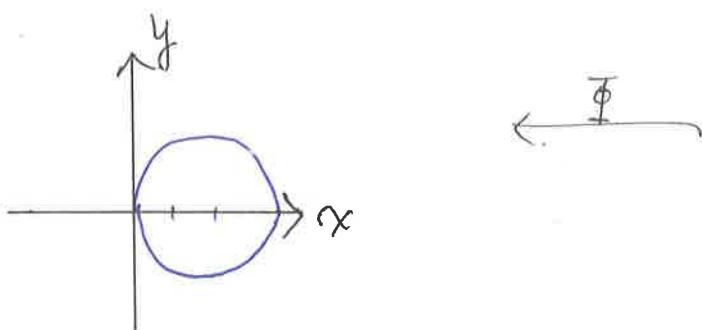


$$x^2 + y^2 \leq 4$$

$\overleftarrow{\theta}$



eg II.15.



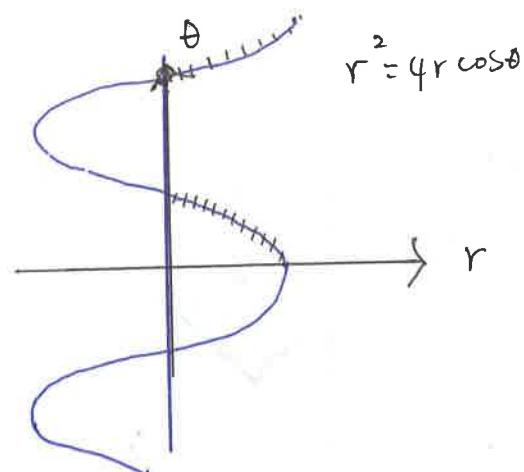
$\overleftarrow{\phi}$

$$r^2 = 4r \cos \theta$$

$$x^2 + y^2 = 4x$$

$$x^2 - 4x + 4 + y^2 = 4$$

$$(x-2)^2 + y^2 = 2^2$$



$$r^2 = 4r \cos \theta$$

eg II16

$$\begin{aligned} r &= 4 \tan \theta \sec \theta \\ &= 4 \frac{y}{x} \cdot \frac{1}{\cos \theta} \Rightarrow x = 4 \frac{y}{x} \Rightarrow y = \frac{1}{4} x^2 \end{aligned}$$

eg II17

$$\begin{aligned} r &= \csc \theta e^{r \cos \theta} \\ \frac{r}{\csc \theta} &= e^{r \cos \theta} \Rightarrow r \sin \theta = e^{r \cos \theta} \\ \text{or } y &= e^x \end{aligned}$$

eg II18

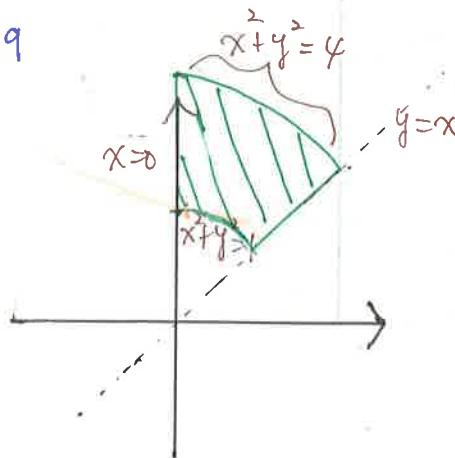
$$r = 8 \sin \theta$$

$$r^2 = 8r \sin \theta \Rightarrow x^2 + y^2 = 8y$$

$$x^2 + y^2 - 8y + 16 = 16$$

$$x^2 + (y-4)^2 = 4^2$$

eg II19



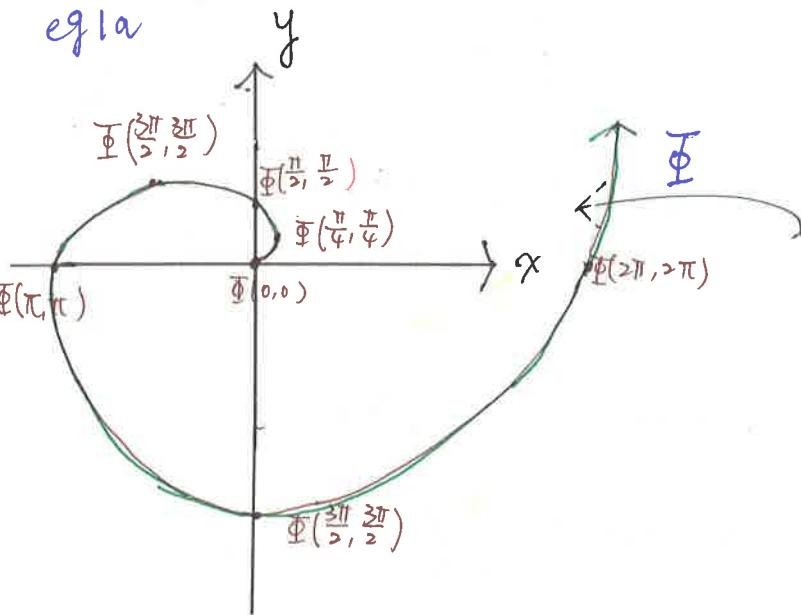
* More Interesting Curves via φ

no more restriction on r, θ .

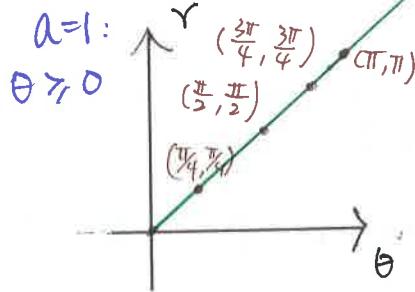
Forget about φ as a coordinate and see some interesting curve on xy plane as images of φ .

1. Spiral.

e.g. 1a



$$r = a\theta$$

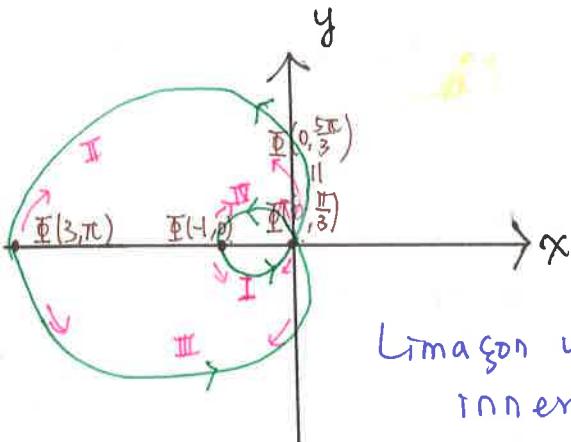


HW: Try $r = a\varphi$, $a > 0$

2. Limaçon. (French for "snarl")

$$r = a + b \begin{cases} \sin \theta \\ \cos \theta \end{cases}$$

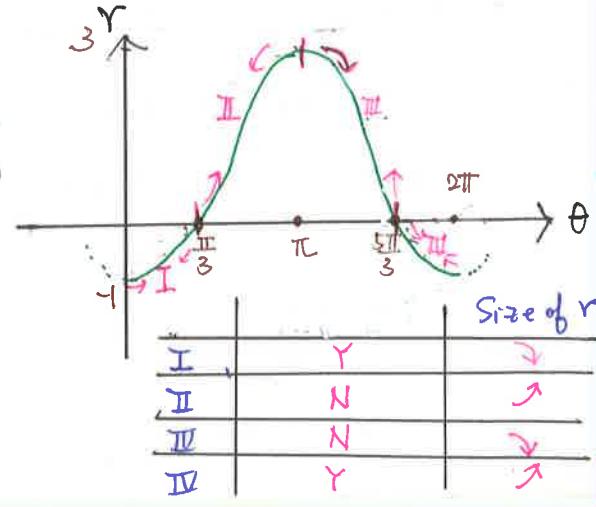
e.g. 2a



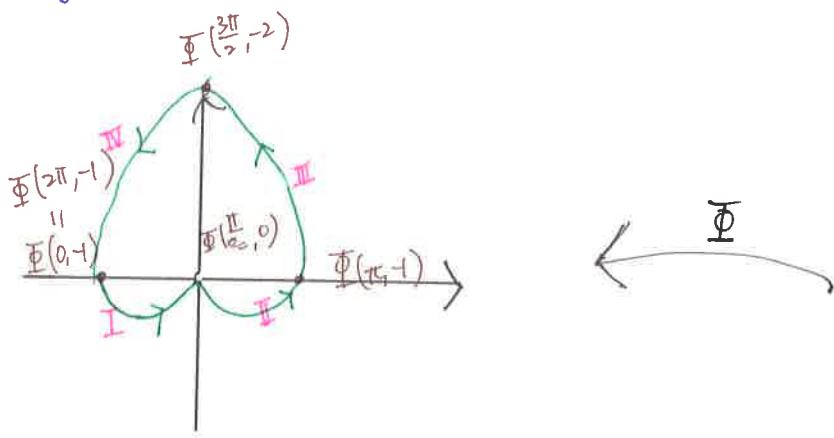
Limaçon with an inner loop

* r changes sign.

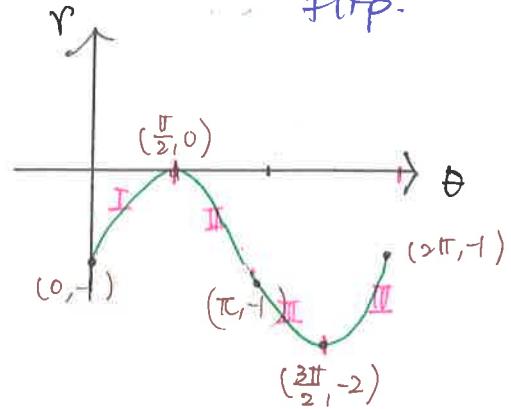
$$r = 1 - 2 \cos \theta$$



e.g. $\theta,$



r never changes sign
 $r = -1 + 5 \sin \theta \leq 0$
 flip.



In general

- $|\frac{a}{b}|$ and $|ab|b|$ determine the geometry

Four possibilities :

1. limagon w/ inner loop
2. cardioids (Heart)
3. Dimpled limagon
4. Oval (convex) limagon

HW: Classify values of $|\frac{a}{b}|$ & $|ab|b|$ in each possibility

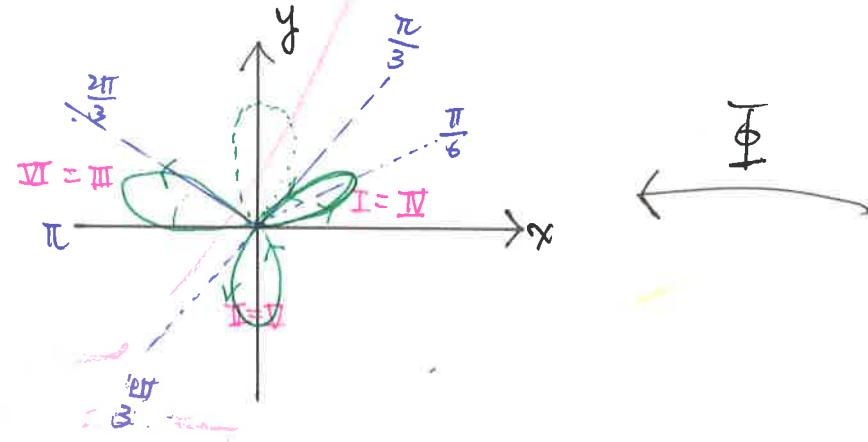
- $\cos \theta$, $\sin \theta$ and sign of b determine the orientation of limagon.

(e.g. whether dimple is at top?
bottom? left? right?)

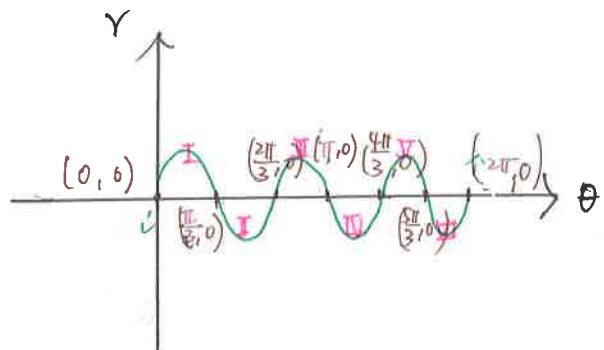
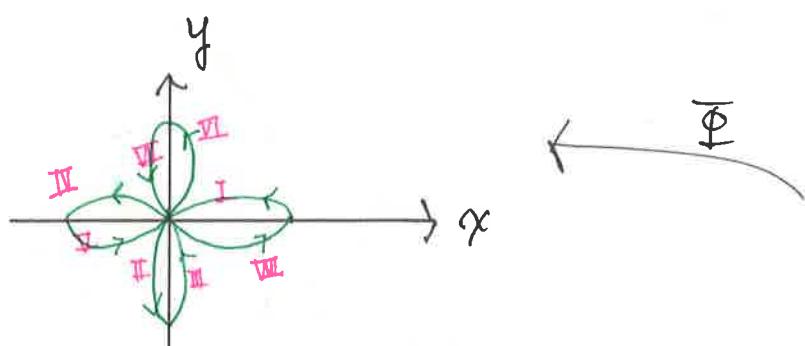
H.W: Discuss this!

3. Roses

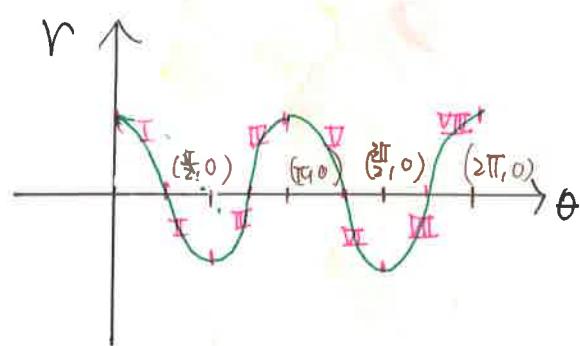
$$r = a \begin{cases} \sin(n\theta) \\ \cos(n\theta) \end{cases}; n \in \mathbb{N}$$

eg 3a_{ii}

$$r = \sin(3\theta)$$

eg 3b_{ii}

$$r = 2 \cos(2\theta)$$

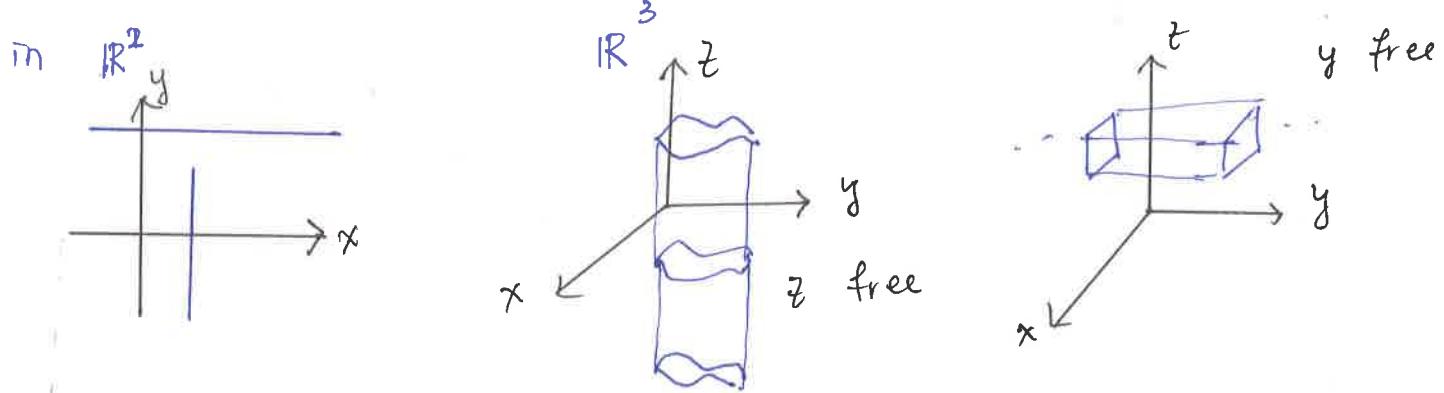


HW: Prove that, for both $r = a \sin(n\theta)$ & $r = a \cos(n\theta)$

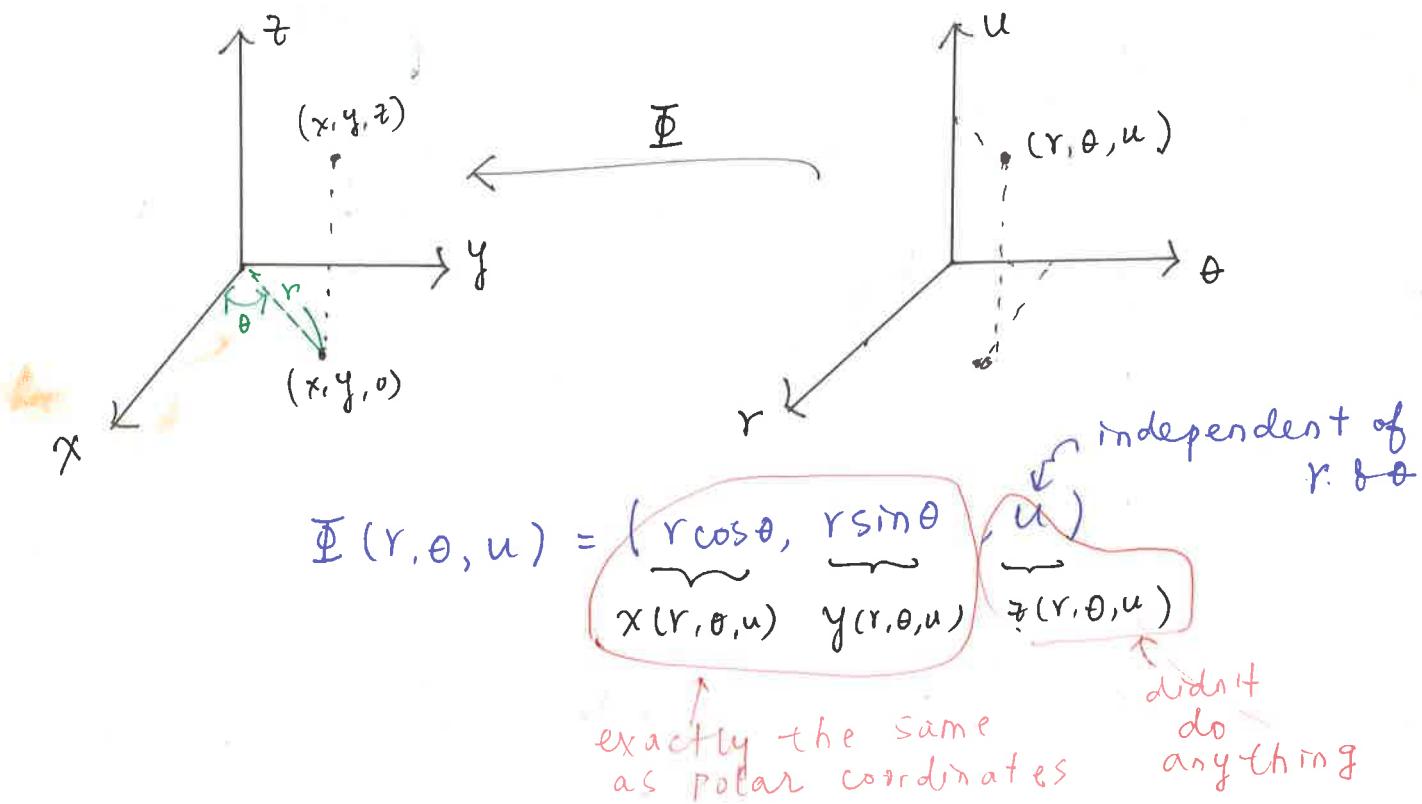
n even \Rightarrow $2n$ petals
 n odd \Rightarrow n petals.



* Cylindrical Coordinates. System
 "cylinder" in \mathbb{R}^n is a trace where one variable is free (i.e. doesn't appear in the defining equation $P(\vec{x})$)

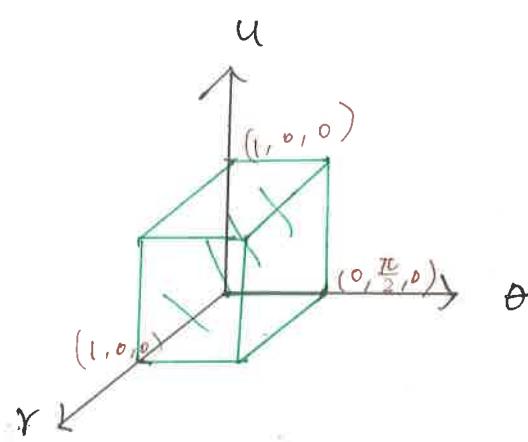
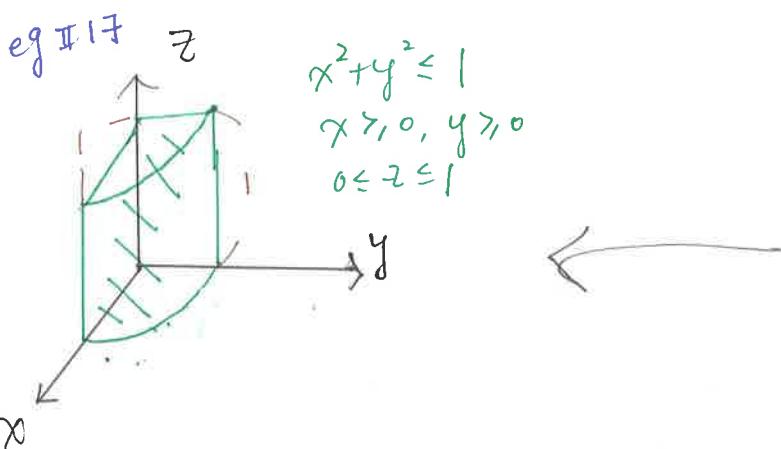


Cylindrical Coordinates

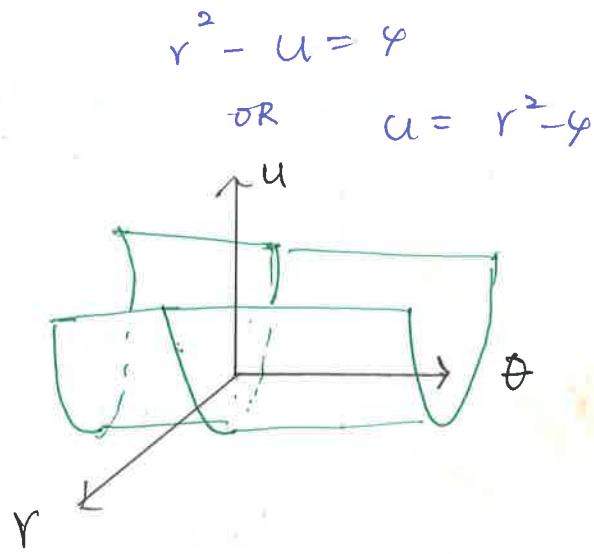
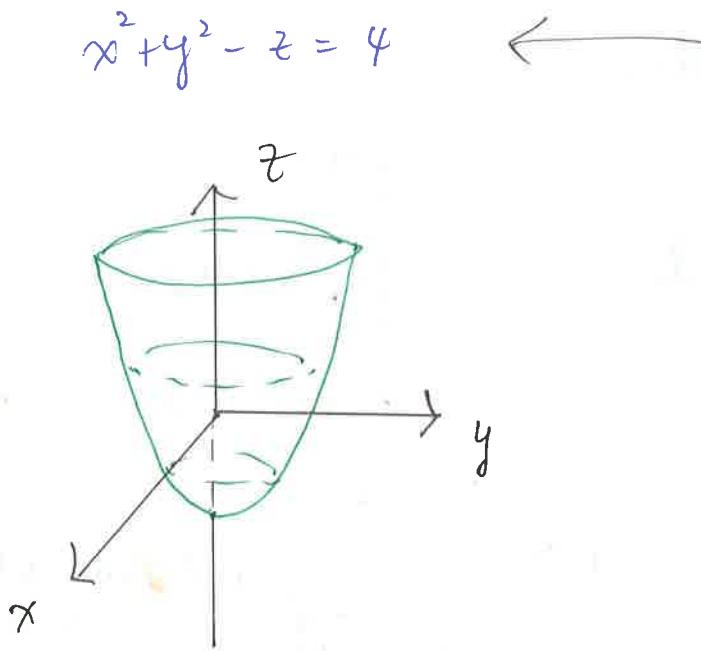


∴ just polar coordinate at each each $z(u)$ -value

Most suitable for describing "cylindrical stuff": (14)



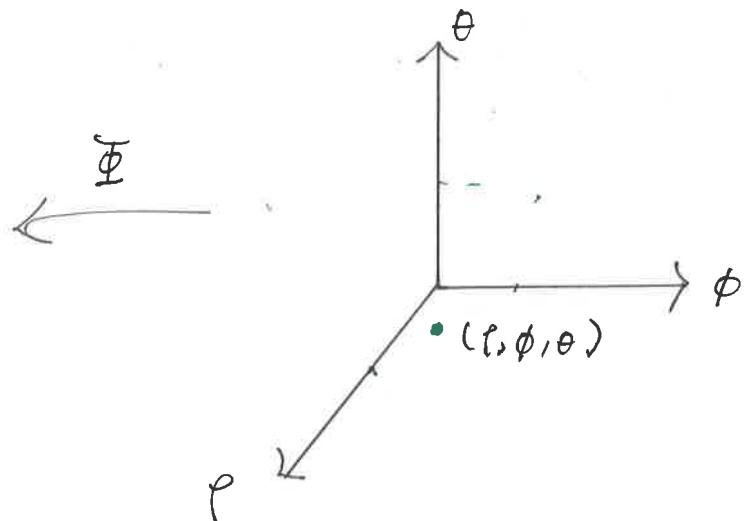
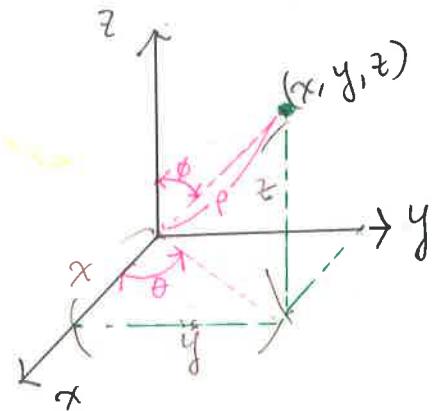
eg #18



* Spherical Coordinates

Sphere in \mathbb{R}^n w/ radius r centered at $\vec{a} = (a_1, \dots, a_n)$
 $= \{(x_1, \dots, x_n) \mid (x_1 - a_1)^2 + \dots + (x_n - a_n)^2 = r^2\}$

Spherical coordinates:



$$\Phi(\rho, \phi, \theta) = (\rho \sin \phi \cos \theta, \rho \sin \phi \sin \theta, \rho \cos \phi)$$

Domain restriction: $\rho \in [0, \infty)$, $\theta \in [0, 2\pi)$.

(similar reason w/
polar coordinate)

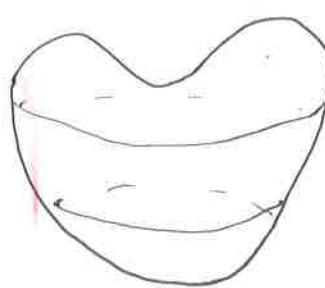
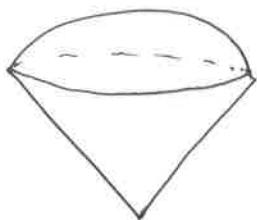
$\phi \in [0, \pi]$, since for $\phi \in [\pi, 2\pi)$

$$\Phi(\rho, \phi, \theta) = \Phi(\rho, 2\pi - \phi, \theta)$$

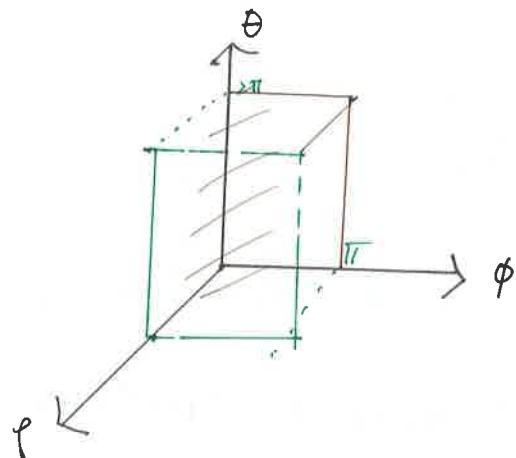
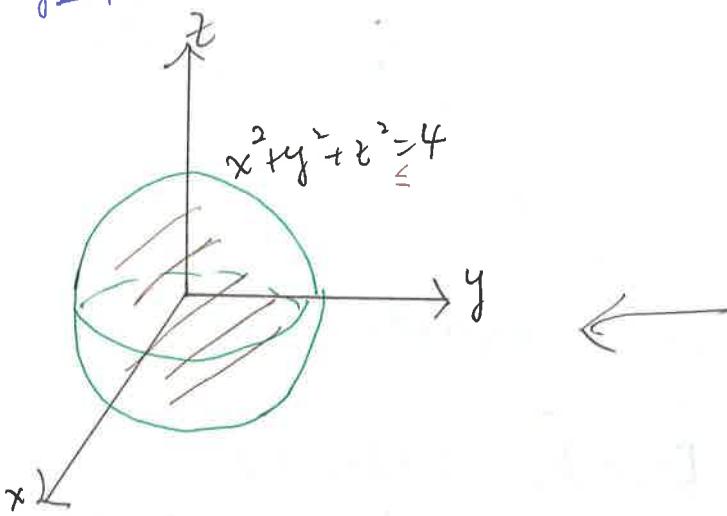
and the same rule applies to deal with origin.
 ie. make sure Φ is one-to-one., for
 change of coordinate

Most suitable for describing objects w/ high
 "radial symmetric",
 ↳ dependent only on distance to origin.

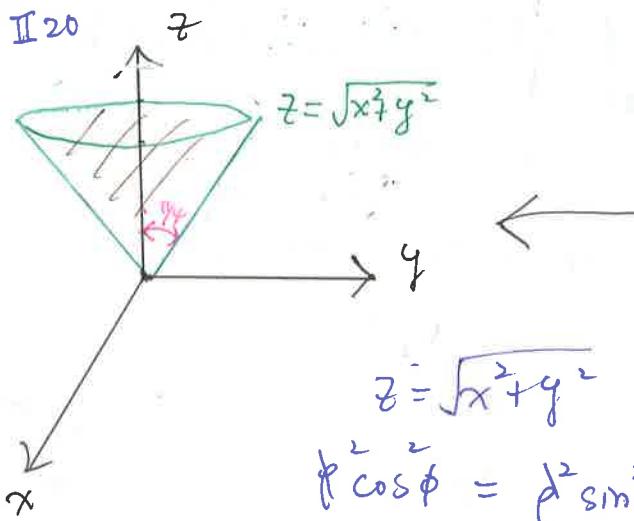
(1b)



e.g. II.19



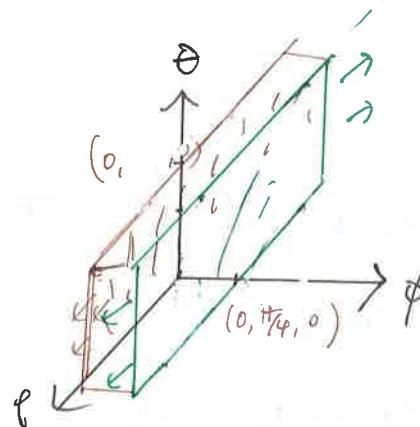
e.g. II.20



$$z = \sqrt{x^2 + y^2}$$

$$\rho^2 \cos^2 \phi = \rho^2 \sin^2 \phi \cos^2 \theta + \rho^2 \sin^2 \phi \sin^2 \theta$$

$$\rho \neq 0 \quad \cos^2 \phi = \sin^2 \phi \Rightarrow \phi = \frac{\pi}{4}$$



(17)

